M.Sc. INFORMATION TECHNOLOGY

SYLLABUS

FROM THE ACADEMIC YEAR 2023 - 2024

TAMILNADU STATE COUNCIL FOR HIGHER EDUCATION, CHENNAI – 600 005

\ \ \	CHE REGULATIONS ON LEARNING OUTCOMES-BASED UM FRAMEWORK FOR POSTGRADUATE EDUCATION
Programme	M.Sc. INFORMATION TECHNOLOGY
Programme Code	
Duration	2 years for PG
Programme	PO1: Problem Solving Skill
Outcomes (Pos)	Apply knowledge of Management theories and Human Resource
	practices to solve business problems through research in Global context.
	PO2: Decision Making Skill
	Foster analytical and critical thinking abilities for data-based decision-making.
	PO3: Ethical Value
	Ability to incorporate quality, ethical and legal value-based perspectives to all organizational activities.
	PO4: Communication Skill
	Ability to develop communication, managerial and interpersonal skills.
	PO5: Individual and Team Leadership Skill
	Capability to lead themselves and the team to achieve organizational
	goals.
	PO6: Employability Skill
	Inculcate contemporary business practices to enhance employability skills in the competitive environment.
	PO7: Entrepreneurial Skill
	Equip with skills and competencies to become an entrepreneur.
	PO8: Contribution to Society
	Succeed in career endeavors and contribute significantly to society.
	PO 9 Multicultural competence
	Possess knowledge of the values and beliefs of multiple cultures
	and a global perspective.
	a global perspective.
	PO 10: Moral and ethical awareness/reasoning
Programme	Ability to embrace moral/ethical values in conducting one's life. PSO1 – Placement
Specific Outcomes	To prepare the students who will demonstrate respectful engagement
(PSOs)	with others' ideas, behaviors, beliefs and apply diverse frames of
	reference to decisions and actions.
	PSO 2 - Entrepreneur
	To create effective entrepreneurs by enhancing their critical thinking,
	problem solving, decision making and leadership skill that will

facilitate startups and high potential organizations.

PSO3 – Research and Development

Design and implement HR systems and practices grounded in research that comply with employment laws, leading the organization towards growth and development.

PSO4 – Contribution to Business World

To produce employable, ethical and innovative professionals to sustain in the dynamic business world.

PSO 5 – Contribution to the Society

To contribute to the development of the society by collaborating with stakeholders for mutual benefit.

Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs) and Programme Specific Outcomes (PSOs)can be carried out accordingly, assigning the appropriate level in the grids:

		POs						PSC	Os	
	1	2	3	4	5	6		1	2	
CLO1										
CLO2										
CLO3										
CLO4										
CLO5										

2 b. Structure of Course

Course Code	Cour	Credits					
Lecture Hours: (L) per week	Tutorial Hours : (T) per week	Total: (L+T+P) per week					
Course Category:	Year & Semester:	Hours: (P)per		sion Year:			
Pre-requisite							
Links to other Courses							
Learning Objectives: (for te	achers: what they have	to do in the class	s/lab/fi	eld)			
Course Outcomes: (for stude	nts: To know what the	y are going to lea	ırn)	,			
CO1:							
CO2:							
CO3:							
CO4:							
CO5:							
Recap: (not for examination)	Motivation/previous 1	ecture/ relevant p	ortion	s required for the			
course) [This is done during 2 Tutorial hours)							
Units	Contents			Required Hours			
T	10						

Units	Contents	Required Hours
I		18
II		18
III		18
IV		18
V		18
Extended Professional	Questions related to the above topics, from	
Component (is a part of	various competitive examinations UPSC /	
internal component only,	TRB / NET / UGC – CSIR / GATE /	
Not to be included in the	TNPSC / others to be solved	
External Examination	(To be discussed during the Tutorial hour)	
question paper)	<u> </u>	
Skills acquired from the	Knowledge, Problem Solving, Analytical	
course	ability, Professional Competency,	
	Professional Communication and	
	Transferrable Skill	

Learning Resources:

- Recommended Texts
- Reference Books
- Web resources

Board of Studies Date:

3. Learning and Teaching Activities

3.1 Topic wise Delivery method

Hour Count	Hour Count Topic		Mode of Delivery		

3.2 Workload

The information below is provided as a guide to assist students in engaging appropriately with the course requirements.

Activity	Quantity	Workload periods
Lectures	60	60
Tutorials	15	15
Assignments	5	5
Cycle Test or similar	2	4
Model Test or similar	1	3
University Exam Preparation	1	3
	Total	90 periods

1. Tutorial Activities

Tutorial Count	Topic

- 2. Laboratory Activities
- 3. Field Study Activities
- 4. Assessment Activities

Assessment Principles:

Assessment for this course is based on the following principles:

- 1. Assessment must encourage and reinforce learning.
- 2. Assessment must measure achievement of the stated learning objectives.
- 3. Assessment must enable robust and fair judgments about student performance.
- 4. Assessment practice must be fair and equitable to students and give them the opportunity to demonstrate what they learned.
- 5. Assessment must maintain academic standards.

Assessment Details:

Assessment Item	Distributed Due Date	Weightage	Cumulative Weightage
Assignment 1	3 rd week	2%	2%
Assignment 2	6 th Week	2%	4%
Cycle Test – I	7 th Week	6%	10%
Assignment 3	8 th Week	2%	12%
Assignment 4	11 th Week	2%	14%
Cycle Test – II	12 th Week	6%	20%
Assignment 5	14 th Week	2%	22%
Model Exam	15 th Week	13%	35%
Attendance	All weeks as per the Academic Calendar	5%	40%
University Exam	17 th Week	60%	100%

TEACHING METHODOLOGIES

Traditional Teaching methods like Chalk and Board, Virtual Class room, LCD projector, Smart Class, Video Conference, Guest Lectures.

Asking students to formulate a problem from a topic covered in a week's time

Assignment, Class Test, Slip test

Asking students to use state-of-the-art technologies/software to solve problems

Applications, Use of Mathematical software

Introducing students to applications before teaching the theory

Training students to engage in self-study without relying on faculty (for example – library and internet search, manual and handbook usage, etc.)

Library, Net Surfing, Manuals, NPTEL Course Materials published in the website Other university websites.

Faculty Course File Structure

CONTENTS

- a. Academic Schedule
- b. Students Name List
- c. Time Table
- d. Syllabus
- e. Lesson Plan
- f. Staff Workload
- g. Course Design(content, Course Outcomes(COs), Delivery method, mapping of COs with Programme Outcomes(POs), Assessment Pattern in terms of Revised Bloom's Taxonomy)
- h. Sample CO Assessment Tools.
- i. Faculty Course Assessment Report(FCAR)
- j. Course Evaluation Sheet
- k. Teaching Materials(PPT, OHP etc)
- 1. Lecture Notes
- m. Home Assignment Questions
- n. Tutorial Sheets
- o. Remedial Class Record, if any.
- p. Projects related to the Course
- q. Laboratory Experiments related to the Courses
- r. Internal Question Paper
- s. External Question Paper
- t. Sample Home Assignment Answer Sheets
- u. Three best, three middle level and three average Answer sheets
- v. Result Analysis (CO wise and whole class)
- w. Question Bank for Higher studies Preparation (GATE/Placement)
- x. List of mentees and their academic achievements

Instructions for Course Transaction

Courses	Lecture	Tutorial	Lab Practice	Total
	hrs	hrs		Hrs
Core	75	15		90
Electives	75	15		90
ED	75	15		90
Lab Practice Courses	45	15	30	90
Project	20		70	90

Testing Pattern (25+75)

Internal Assessment

Theory Course: For theory courses there shall be three tests conducted by the faculty concerned and the average of the best two can be taken as the Continuous Internal Assessment (CIA) for a maximum of 25 marks. The duration of each test shall be one / one and a half hour.

Computer Laboratory Courses: For Computer Laboratory oriented Courses, there shall be two tests in Theory part and two tests in Laboratory part. Choose one best from Theory part and other best from the two Laboratory part. The average of the best two can be treated as the CIA for a maximum of 25 marks. The duration of each test shall be one / one and a half hour.

There is no improvement for CIA of both theory and laboratory, and, also for University End Semester Examination.

Written Examination: Theory Paper (Bloom's Taxonomy based)

Question paper Model

Intended Learning Skills	Maximum 75 Marks Passing Minimum: 50% Duration: Three Hours
	Part -A (10x 2 = 20 Marks) Answer ALL Questions Each Question carries 2 marks
Memory Recall / Example/ Counter Example / Knowledge about the Concepts/ Understanding	Two questions from each UNIT
	Question 1 to Question 10
	Part – B (5 x 5 = 25 Marks) Answer ALL Questions Each questions carries 5 Marks
Descriptions/ Application (problems)	Either-or Type Both parts of each question from the same UNIT Question 11(a) or 11(b) To Question 15(a) or 15(b)
	Part-C (3x 10 = 30 Marks) Answer any THREE questions Each question carries 10 Marks
Analysis /Synthesis / Evaluation	There shall be FIVE questions covering all the five units
	Question 16 to Question 20

Each question should carry the course outcome and cognitive level

For instance,

1. [CO1: K2] Question xxxx

2. [CO3: K1] Question xxxx

Different Types of Courses

- (i) Core Courses (Illustrative)
- (ii) Elective Courses (ED within the Department Experts) (Illustrative)
- (iii)Elective Courses (ED from other Department Experts)
- (iv) Skill Development Courses
- (v) Institution-Industry-Interaction (Industry aligned Courses)

Programmes /course work/ field study/ Modelling the Industry Problem/ Statistical Analysis / Commerce-Industry related problems / MoU with Industry and the like activities.

Credit Distribution for PG Programme in Information Technology M.Sc., Information Technology

C	D 4	Paper	C	T/P		Hours/		Marks		
Sem	Part	Code	Courses	Title of the paper		Cr.	Week	I	E	Total
		23MIT1C1	Core 1	Python Programming	T	5	7	25	75	100
		23MIT1P1	Core 2	Python Programming - Practical	P	5	7	25	75	100
		23MIT1P2	Core 3	Web Development using Word Press– Practical	P	4	6	25	75	100
I		23MIT1E1/ 23MIT1E2/ 23MIT1E3	DSE-1	Data Structures/ Compiler Design/ Natural Language Processing	Т	3	5	25	75	100
		23MIT1E4/ 23MIT1E5/ 23MIT1E6	DSE-2	Operating Systems/ Digital Computer Architecture/ Human Computer Interaction	Т	3	5	25	75	100
				Total	-	20	30	125	375	500

C	D 4	Paper		T	T/P	C	Hours/	Marks		
Sem	Part	Code	Courses	Title of the paper	T/P	Cr.	Week	I	E	Total
	Part A	23MIT2C1	Core 4	Database Systems	Т	4	6	25	75	100
		23MIT2P1	Core 5	RDBMS Lab	P	5	6	25	75	100
	23MIT2P2 Core 6			Open Source Technologies - Practical	P	4	5	25	75	100
II		23MIT2E1/ 23MIT2E2/ 23MIT2E3	DSE-3	1.Networks and Security (or) 2.Biometric Techniques (or) 3.Block Chain Technology	Т	3	5	25	75	100
		23MIT2E4/ 23MIT2E5/ 23MIT2E6	DSE-4	1.Software Engineering (or) 2.Object Oriented Analysis and Design (or) 3.Software Project Management	Т	3	5	25	75	100
	Part B	23MIT2S1	SEC 1	Web Design		2	3	25	75	100
			1	Total	-	21	30	150	450	600

Sem	Part	Paper	Courses	Title of the paper		Cr.	Hours/		Mark	S
		Code					Week	I	E	Total
	Part A	23MIT3C1	Core 7	Advanced Java	T	5	6	25	75	100
		23MIT3P1	Core 8	Advanced Java – Practical	P	5	6	25	75	100
		23MIT3P2	Core 9	Mobile App Development Lab	P	5	6	25	75	100
III		23MIT3C2	Core 10	R Programming	T	4	5	25	75	100
111		23MIT3E1/		Elective V						
	23MIT3E2/ DSE-5 1.Research Methodology			1.Research Methodology	$\mid_{\mathrm{T}}\mid$	3	4	25	75	100
		23MIT3E3	DSE-3	2.Internet of Things	1	3	4	23	13	100
				3.Trends in Computing						
	Part B	23MIT3S1	SEC-2	Professional Communication						
				Skill -Term paper & Seminar	T	2	3	25	75	100
				presentation						
		23MIT3I/		Internship / Industrial Activity						
		23MIT3IA	3MIT3IA (Carried out in Summe		PR	2	_	25	75	100
				Vacation at the end of I year –	11	<i>_</i>	-	23	13	100
				30 hours)						
				Total	-	26	30	175	525	700

Sem	Part	Paper	Courses	Title of the paper	T/P	Cr.	Hours/	Marks			
		Code					Week	Ι	E	Total	
	Part A	23MIT4C1	Core 11	.NET with C# Programming	T	5	6	25	75	100	
		23MIT4P1	Core 12	.NET with C# Programming – Practical	P	5	6	25	75	100	
		23MIT4PR	Core 13	Project with viva voce	PR	7	10	25	75	100	
IV	IV 23MIT4E1/			Intelligent Systems / Introduction							
		23MIT4E2/	DSE-6	to Robotics/	T	3	4	25	75	100	
		23MIT4E3		Virtual and Augmented Reality							
		23MIT4S1	SEC-3	Professional Competency for UGC NET/SLET	Т	2	4	25	75	100	
	Part C	23MEA4		Extension activity	P	1	-	25	75	100	
•				Total	-	23	30	150	450	600	
						90		600	1800	2400	

Title of the Course		PYTHON PROGRAMMING									
Paper Nui	mber	CORE I									
Category	Core	Year	I		Credits	5	Co Co	urse de	23MIT1C1		
T		Semester	I			T 1 D			•		
Instruction		Lecture		Tuto	rial	Lab P	ractice	Tota	<u>ll</u>		
Hours per		Designation din s		2		-		/			
Pre-requis		Basic understanding To acquire program									
Objectives Course	s of the			ning	SKIIIS IN (ore Py	ınon a	na to	develop database		
Course		applications in Pytho		Course	e Outline						
		Core Python: Intro				ngiog: Co	mmont	g State	amants and syntax		
		•			•				ypes - Internal types -		
		_			•	•		-	Imbers : Introduction		
UNIT-I		to Numbers - Integer			• •						
		Built-in and factory					-		-		
		and Tuples	1 (4)	iction	.s condition	mais and	. доорь	Seque	chees · Strings, Lists		
		Mapping and set types Functions and functional programming: Introduction -									
			-				_	_	•		
UNIT-II		Calling functions - Creating functions - passing functions - Formal arguments - Variable - Length Arguments - Functional Programming - Variable Scope -									
		Recursion									
		Modules: Modules	an	d File	s – namesp	aces - Ir	nportin	g Modi	ıles - Features - Built-		
		in functions. Object Oriented Programming: Introduction - Object Oriented									
UNIT-III		Programming – Encapsulation Inheritance – Polymorphism - Errors and									
		Exceptions: Introduction – Exceptions in Python.									
		GUI Programming	: I	ntrod	action – Us	ing Wic	lgets: (ore wi	dgets- Generic widget		
UNIT-IV		properties – Labels – Buttons – Radio Buttons – Check Buttons – Text – Entry									
		 List Boxes - Menus - Frame - Scroll Bars - Scale 									
		Database Programming: Connecting to a database using MongoDB - Creating									
UNIT-V		Tables - INSERT-UPDATE - DELETE - READ operations.									
Extended		Questions related to the above topics, from various competitive examinations UPSC /									
Profession	al	TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved									
Componen	it (is a	(To be discussed during the Tutorial hour)									
part of	internal										
component only,											
Not to be											
included in the											
External											
Examination											
question pa	aper)										
Skills acquired Knowledge, Problem Solving, And						lytical	ability,	Profe	essional Competency,		
from this c	ourse	Professional Commu	ıni	cation	and Trans	ferrable	Skill				

Recommended	1. Wesley J. Chun, (2007), "Core Python Programming", Pearson							
Text	Education, Second Edition – (Unit I,II,III).							
	2. Charles Dierbach, (2015), "Introduction to Computer Science Using							
	Python A Computational Problem-Solving Focus", Wiley India Edition- (Unit							
	III- Object Oriented Programming)							
	3. Martin C Brown, (2018), "The Complete Reference Python", McGraw							
	Hill Education (India)Private Limited – (Unit IV)							
Reference Books	1. Mark Lutz, (2013), "Learning Python Powerful Object Oriented							
	Programming", O"reillyMedia, 5 th Edition.							
	2. Timothy A. Budd, (2011), "Exploring Python", Tata MCGraw Hill							
	Education PrivateLimited, First Edition.							
	3. Allen Downey, Jeffrey Elkner, Chris Meyers, (2012), "How to think like							
	a computerscientist: learning with Python"							
Website and	1. http://interactivepython.org/courselib/static/pythonds							
e-Learning	2. http://www.ibiblio.org/g2swap/byteofpython/read/							
Source	3. http://www.diveintopython3.net/							
	4. http://docs.python.org/3/tutorial/index.html							

Course Learning Outcome (for Mapping with POs and PSOs) Students will be able to

CO's	Course Outcomes
CLO1	Explain the basic concepts in python language.
CLO2	Apply the various data types and identify the usage of control statements, loops, functions and modules in python for processing the data
CLO3	Analyze and solve problems using basic constructs and techniques of python.
CLO4	Assess the approaches used in the development of interactive application.
CLO5	To build real time programs using python

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CL O1						
CLO1	3	3	3	3	2	2
CLO2	3	3	3	3	3	2
CLO3	3	2	3	3	3	3
CLO4	3	3	3	3	3	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	13	15	15	13	15

Title of the Course		PYTHON PROGRAMMING - PRACTICAL										
Paper Num	ber	CORE II	CORE II									
Category	Core	Year	I	Credits	5	Course 23MIT1P1						
		Semester	Ι			Cod						
Instruction	al	Lecture	Tutori	al	Lab Prac	ctice	Tota	al				
Hours per v	week	-	2		5		7					
Pre-requisi	te	Basic understanding	g of C, C	++ and Jav	a programn	ning la	ngua	ges				
Objectives Course		Database connection	Classes, I n.	nheritance,				t Oriented UI Applications and				
Course Out	i	 Python Basic Control Stru Lists Functions and Modules String Proce Dictionaries Classes and Polymorphis Inheritance GUI Application Working wit 	ctures ad Recurs ssing and Sets Objects sm	sions								
Extended		12. Working with Database Questions related to the above topics, from various competitive examinations UPSC										
Professional	[/ TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved										
Component	(is a	(To be discussed during the Tutorial hour)										
part of	internal											
component	only,											
Not to be i	included											
in the	External											
Examination	1											
question par	<u> </u>											
	acquired			•	•	•	Profe	essional Competency,				
from this co		Professional Comm						71.				
Recommen	ded	Wesley J. Chun, (2007), "Core Python Programming", Pearson Education, Second										
Text Reference I	Paglza	Edition – 1. Mark Lutz, (2013), "Learning Python Powerful Object Oriented										
Neierence I	DUUKS	Programming", O" 2. Timothy A. Education PrivateL	reillyMe Budd, (2 imited, F ey, Jeffr	dia, 5 th Ed 2011), "Exp First Edition ey Elkner, (ition. loring Pyth Chris Meye	non", T	Γata N	MCGraw Hill "How to think				

Website and	1. http://interactivepython.org/courselib/static/pythonds
e-Learning Source	2. http://www.ibiblio.org/g2swap/byteofpython/read/
O	3. http://www.diveintopython3.net/
	http://docs.python.org/3/tutorial/index.html

CO's	Course Outcomes
CLO1	Understand the significance of control statements, loops and functions in creating simple programs.
CLO2	Apply the core data structures available in python to store, process and sort the data
CLO3	Analyze the real time problem using suitable python concepts
CLO4	Assess the complex problems using appropriate concepts in python
CLO5	Develop the real time applications using python programming language.

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	3	2	2
CLO2	3	3	3	3	3	2
CLO3	3	2	3	3	3	3
CLO4	3	3	3	3	3	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	13	15	15	13	15

Title of the Course	WEB DI	EVI	ELOPMENT U	SINC	3 WOF	RD PRE	ESS -	PRACTICAL
Paper Number	CORE III							
Catagory	Year		Cuadita	1		Cour	·se	23MIT1P2
Category	Semester	I	Credits	4		Cod	le	
Instructional Hours	Lecture		Tutorial	La	b Prac	tice		Total
per week	-		1		5			6
Pre-requisite	Basic underst	and	ing on HTML a	nd C	SS			
Objectives of the	The primary	cou	rse objective of	this p	paper is	to lear	n the	fundamentals of
Course	basic web cor	ncep	ots, HTML, DHT	ML,	JavaSo	eript and	d Wo	rd Press
			Course Outline	,				
UNIT-I			HTML - Lists Documents - Fran					HTML Documents - Forms
UNIT-II			L - Cascading S e ofDIV Tag - D	•				PAN Tag - External
UNIT-III	Introduction to JavaScript - JavaScript in Web Pages - Advantages - Writing JavaScript into HTML - Basic Programming Techniques - Operators and Expressions- JavaScript Programming Construct: Conditional Checking, Controlled Loops, Functions: Built-in Functions, User-Defined Functions - Placing Text in a Browser - Dialog Boxes.							
UNIT-IV	Objects in H	HTN		Event	ts usin			. Forms used by a
UNIT-V	Word Press: Installation - Stetting and administration- Word press: Theming basics - Our First Word Press Website - Theme Foundation - Menu and navigation - Home page - Dynamic Sidebars and Widgets - Page - archive Page results - Testing and Launching							
Extended Professional	Questions rela	atec	to the above top	oics,	from va	arious c	ompe	etitive examinations
Component (is a part	UPSC / TRB	/ N	ET / UGC – CSI	R / C	GATE /	TNPSC	C / otl	hers to be solved
of internal component	(To be discus	sed	during the Tutor	ial h	our)			
only, Not to be								
included in the								
External Examination	xternal Examination							
question paper)								
Skills acquired from	Knowledge, F	Prob	olem Solving, Ar	alyti	cal abi	lity, Pro	fessi	onal Competency,
this course	Professional Communication and Transferrable Skill							

Recommended Text	1. Ivan N. Bayross, (2005), Web Enabled Commercial Applications Development Using HTML, DHTML, JavaScript, perlCGI, 3 rd Edition, BPB Publications. (Unit I, II, III and IV) 2. Jesse Friedman, (2012), Web Designer's Guide to WordPress: Plan, Theme, Build, Launch (Voices That Matter), 1 st Edition, New Riders. (Unit V)							
Reference Books	 N.P. Gopalan, J. Akilandeswari, (2009), Web Technology: A Developer"s Perspective, Eastern Economy Edition, PHI Learning Private Limited. Deitel&Deitel, (2000), Internet and World Wide Web How to program, Prentice Hall. Jon Duckett, (2004), Beginning Web Programming with HTML, XHTML, and CSS, WileyPublishing, Inc. 							
Website and	1. http://www.sergey.com/web_course/content.html							
e-Learning Source	 http://www.pageresource.com/jscript/index.html http://www.peachpit.com/guides/content.aspx https://www.tutorialspoint.com/wordpress/index.htm 							

CO's	Course Outcomes
CLO1	Identify the tools which will be suitable for the requirement of the webpage.
CLO2	Implement Java script and Style Sheets effectively in the Web Pages
CLO3	Analyze the different tools and built-in functions available to be applied in the webpage
CLO4	Rate the design and effectiveness of the Web Pages created.
CLO5	Design and publish a website using Word press

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	2	2	3
CLO2	3	3	3	2	2	3
CLO3	3	3	3	2	2	3
CLO4	3	3	3	2	2	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	15	15	11	11	15

Title of the	e Course		DATA	A STRUCT	URES			
Paper Nur	nber	ELECTIVE I (EC	1)					
Category	Elective		I	Credits	3	Cou Cod		23MIT1E1
		.5	I				ı	
Instruction	nal Hours	Lecture	Tuto	orial	Lab Prac	tice	Tota	nl
per week		4	1		-		5	
Pre-requis	site	Basic understandin science	g of p	rogrammin	g and foun	datio	nal co	ncepts in computer
Objectives Course	of the	To become familiar increase the underst						r applications and to d use of algorithms
			Course	e Outline				
UNIT-I		Introduction and Overview: Definitions – Concept of Data Structures – Overview of Data Structures – Implementation of Data Structures – Arrays: Definition – One Dimensional Array – Multidimensional Arrays: Two Dimensional Array – Sparse Matrices – Three dimensional and n-dimensional Arrays – Stacks: Introduction – Definition – Representation of Stack – Operations on Stack – Applications of Stacks: Evaluation of Arithmetic Expressions – Implementation of Recursion - Tower of Hanoi Problem						
UNIT-II		Queues: Introduction – Definition – Representation of Queues – Various Queue Structures: Circular Queue – Deque – Priority Queue – Applications of Queues: Simulation – CPU Scheduling in a Multiprogramming Environment – Round Robin Algorithm – Linked Lists: Single Linked List – Circular Linked List – Double Linked List – Circular Double Linked List – Applications of Linked List: Polynomial Representation						
UNIT-III		Trees: Basic Terminologies – Representation of Binary Tree: Linear Representation – Linked Representation – Operations: Traversals – Types of Binary Trees: Expression Tree – Binary Search Tree – Splay tree						
UNIT-IV			,	Í				Sort – Quick Sort - arch - Binary Search
UNIT-V		Graphs: Introduction — Graph Traversal - Minimum Spanni Greedy – Knapsack	Appli ng Tr	cation of l	DFS – S s Algorithi	hortes	st Pa	th Algorithm -

Extended	Questions related to the above topics, from various competitive examinations
Professional	UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved
Component (is a part	(To be discussed during the Tutorial hour)
of internal	
component only, Not	
to be included in the	
External	
Examination	
question paper)	
Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,
this course	Professional Communication and Transferrable Skill
Recommended	1. Debasis Samantha (2013), Classic Data Structures, Second Edition, PHI
Text	Learning Private Limited.
	2. P. Sudharsan, J. John Manoj Kumar, C & Data Structures, Third Edition,
	RBA Publications. Unit 4: Chapter 14, Unit 5: Chapter 13
	3. Ellis Horowitz, SartajSahni, Sanguthevar Rajeshakaran, (2007),
	Fundamentals of Computer Algorithms, Second Edition, Universities Press (P)
	Limited
Reference Books	1. Sara Baase, (1991), Computer Algorithms – Introduction to Design and
	Analysis, Addison- Wesley Publishing Company
	2. Robert Kruse, C.L.Tondo, Bruce Leung, Data Structures and
	Program Design in C ,2 nd Edition, PHI Publications.
Website and	1. http://www.cs.sunysb.edu/~skiena/214/lectures/
e-Learning Source	2. http://datastructures.itgo.com/graphs/dfsbfs.htm
	3. http://oopweb.com/Algorithms/Documents/PLDS210/VolumeFrames.ht
	ml
	4. http://discuss.codechef.com/questions/48877/data-structures-and-
	algorithms
	5. http://code.tutsplus.com/tutorials/algorithms-and-data-structurescms-
	20437

Course Learning Outcome (for Mapping with POs and PSOs) Students will be able to

CO's	Course Outcomes
CLO1	Outline the basic data structures
CLO2	Identify the different operations and memory representations
CLO3	Interpret different techniques with their complexities
CLO4	Compare the applications of various data structures
CLO5	Choose an algorithm to solve simple problems suited for appropriate situations

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	1	2	2	1	2
CLO2	3	2	2	2	2	3
CLO3	3	2	3	3	3	2
CLO4	3	3	2	3	3	3
CLO5	3	3	3	3	3	2
Weightage of course contribute to eachPSO	15	11	12	13	12	14

Title of the Course	COMPILER DESIGN							
Paper Number	ELECTIVE I (EC1)							
C 4 Florier	Year	I	C II		Course	23MIT1E2		
Category Elective	Semester	I	Credits	3	Code			
Instructional Hours	Lecture	Tuto	rial	Lab Prac	tice T	otal		
per week	4	1		-	5			
Pre-requisite	Basic knowledge in	one of	the progran	nming langu	age and	data structures		
Objectives of the	To acquire the know	ledge a	bout the co	mpiler desi	gn and to	understand the		
Course	different phases of C	ompile	er					
		Course	e Outline					
	Compilers & Transl	ators,	Need of Tr	anslators, S	Structure	of a Compiler, Phases,		
UNIT-I	Lexical Analysis,	Syntax	K Analysis	, Intermed	liate Co	ode Generation, Code		
	Optimization, Code	Gene	eration, Bo	ok Keepin	g, A S	ymbol Table in brief,		
	Semantic Analysis, I	value	, r-values, l	Error Handl	ing			
	Rules of Lexical Analyser, Need for Lexical Analysis, Input Buffering,							
	Preliminary Scanning, A simple Approach to the Design of Lexical Analysers,							
UNIT-II	Transition Diagrams, Regular Expression, String & Languages, Finite Automata,							
	Non-deterministic Automata, Deterministic Automata, From regular Expression to							
	Finite Automata, Context free Grammars, Derivations & Parse Trees, Parsers,							
	Shift Reduce Parsing	g, Oper	ator-Preced	ence Parsin	g			
	Symbol Table Mana	gemen	t, Contents	of a Symbo	ol Table,	Names & Symbol table		
	records, reusing of symbol table spaces, array names, Indirection in Symbol Table							
UNIT-III	entries, Data Structures for Symbol Tables, List, Self Organizing Lists, Search							
	Trees, Hash Tables, Errors, Reporting Errors, Sources of Errors Syntactic Errors,							
	Semantic Errors, Dynamic Errors, Lexical Phase Errors, Minimum Distance							
	Matching, Syntactic Phase Error, Time of Detection, Ponic mode, Case study on							
	Lex and Yacc							
	-	-	-	* .		Implementation Details		
				•	_	nm Optimization, Loop		
LINIT IV	*		· ·		-	etion in Strength, Basic		
UNIT-IV	-		-			cks, Value Numbers &		
				•	•	fanagement Strategies,		
			_	-		egies, Address Binding, ling, Dynamic Loading,		
	Dynamic Linking	u 111110	, Execution	i iiiie, si	ine Load	mg, Dynamic Loading,		
	Dynamic Dinking							

UNIT-V	Problems in Code Generation, a Simple Code Generator, Next-Use Information, Register Descriptors, Address Descriptors, Code Generation Algorithm, Register Allocation & Assignment, Global Register Allocation, Usage Counts, Register Assignment for Outer Loops, Register Allocation by Graph Coloring, Code Generation from DAG's, Peep-Hole Optimization, Redundant Loads & Stores, Un-Reachable Code, Multiple Jumps, Algebraic Simplifications, Use of Machine Idioms
Extended	Questions related to the above topics, from various competitive examinations
Professional	UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved
Component (is a part	(To be discussed during the Tutorial hour)
of internal	
component only, Not	
to be included in the	
External	
Examination	
question paper)	
Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,
this course	Professional Communication and Transferrable Skill
Recommended	Compilers: Principles, Techniques & Tools, Second Edition by A. V. Aho,
Text	Monicas. Lam, Ravi Sethi, J. D. Ullman
Reference Books	1. Dhamdhere D.M., "Compiler Construction: Theory and Practice",
	McMillan India Ltd., 1983 2. Holub Allen, "Compiler Design in C", Prentice Hall of India, 1990
Website and	1. https://www.geeksforgeeks.org/compiler-design-tutorials/
e-Learning Source	2. https://www.tutorialspoint.com/compiler_design/
c-Learning Source	3. https://www.javatpoint.com/compiler-tutorial
	4. https://onlinecourses.nptel.ac.in/noc19 cs01/preview
	5. http://ecomputernotes.com/compiler-design

CO's	Course Outcomes
CLO1	Identify the major phases of compilation and the functionality of LEX and YACC
CLO2	Describe the functionality of compilation process and symbol table management
CLO3	Apply the various parsing, optimization techniques and error recovery routines to have a better code for code generation
CLO4	Analyze the techniques and tools needed to design and implement compilers.
CLO5	Test a compiler and experiment the knowledge of different phases in compilation

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	2	3	2
CLO2	3	2	2	2	3	3
CLO3	3	2	3	3	2	3
CLO4	3	3	3	3	2	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	12	13	13	13	14

Title of the Course	e N	ATUR	AL LANG	UAGE PR	OCE	SSINO	G
Paper Number	ELECTIVE I (EC1	1)					
	Year	I	G 111	2	Course		23MIT1E3
Category Electiv	Semester Semester	I	Credits	3	Cod	le	
Instructional Hou	rs Lecture	Tuto	rial	Lab Prac	tice	Tota	al
per week	4	1		-		5	
Pre-requisite	Basic understanding	g of nat	ural langua	ge and ling	uistics	5	
Objectives of the	he To learn the fundan	nentals	of natural l	language pr	ocess	ing an	d to understand the
Course	role of CFG, semant	tics of s	entences ar	nd pragmati	cs		
		Course	Outline				
UNIT-I	Introduction: Origin based LM, Statisti English Morphology and Correcting Spel	cal LN y, Trans	I - Regula sducers for	ar Expressi lexicon and	ons, l rules	Finite s, Toke	-State Automata –
UNIT-II	Interpolation and Bastochastic and Trans	Word Level Analysis: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Part-of-Speech Tagging, Rulebased, Stochastic and Transformation-based tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models					
UNIT-III	Treebanks, Normal Parsing, Ambiguity Probabilistic CFG, 1	Syntactic Analysis: Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Dependency Grammar – Syntactic Parsing, Ambiguity, Dynamic Programming parsing – Shallow parsing – Probabilistic CFG, Probabilistic CYK, Probabilistic Lexicalized CFGs - Feature structures, Unification of feature structures					
UNIT-IV	Description Logics Word Senses, Relati Word Sense Disaml	Semantics and Pragmatics: Requirements for representation, FirstOrder Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selection restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods					
UNIT-V	 Reference Pheno Algorithm – Corefe Penn Treebank, Bri 	Discourse Analysis and Lexical Resources: Discourse segmentation, Coherence - Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm - Coreference Resolution - Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC)					
Extended	Questions related to		-			-	
Professional	UPSC / TRB / NET				SC /	others	to be solved
Component (is a pa	· ·	ring the	lutorial h	our)			
of interr							
component only, N to be included in to							
External							
Examination							
question paper)							
question paper)							

Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,						
this course	Professional Communication and Transferrable Skill						
Recommended Text	1. Daniel Jurafsky, James H. Martin; Speech and Language Processing: An						
	ntroduction to Natural Language Processing, Computational Linguistics and						
	Speech; Pearson Publication; 2014.						
	2. Steven Bird, Ewan Klein and Edward Loper, —Natural Language						
	Processing with Python, First Edition, OReilly Media, 2009.						
Reference Books	1. Breck Baldwin, —Language Processing with Java and LingPipe						
	Cookbook, Atlantic Publisher, 2015.						
	2. Richard M Reese, —Natural Language Processing with Java, O_Reilly						
	Media, 2015.						
	3. Nitin Indurkhya and Fred J. Damerau, —Handbook of Natural Language						
	Processing, Second Edition, Chapman and Hall/CRC Press, 2010.						
	4. Tanveer Siddiqui, U.S. Tiwary, —Natural Language						
	Processing and Information Retrieval, Oxford University Press, 2008.						
Website and	1. http://www.cse.iitb.ac.in/~pb/papers/nlp-iitb.pdf						
e-Learning Source	2. https://www.nitk.ac.in/faculty/dr-sarika-jain						
	3. https://www.simplilearn.com/tutorials/artificial-intelligence-						
	tutorial/what-is-natural-language-processing-nlp						
	4. https://www.sas.com/en_us/insights/analytics/what-is-natural-language-						
	processing-nlp.html						
	5. https://towardsdatascience.com/your-guide-to-natural-language-						
	processing-nlp-48ea2511f6e1						

CO's	Course Outcomes
CLO1	Describe the concepts of morphology, syntax, semantics, discourse & pragmatics of natural language
CLO2	Identify various linguistic and statistical features relevant to the basic NLP task, namely, spelling correction, morphological analysis, parsing and semantic analysis
CLO3	Classify the text into an organized group using a set of handicraft linguistic rules with appropriate NLP processes and algorithms
CLO4	Analyze the system with various language analysis methods and interpret the results
CLO5	Assess NLP systems, identify and suggest solutions for the shortcomings

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	2	2	2
CLO2	3	2	2	2	2	2
CLO3	3	2	2	3	2	3
CLO4	3	2	2	3	2	3
CLO5	3	2	2	3	3	3
Weightage of course contribute to eachPSO	15	10	10	13	11	13

Title of the	Course	OPERATING SYSTEMS							
Paper Num	ber	ELECTIVE II (E	C2)						
Catagowy	Elastina	Year	I	Credits	3	Course		23MIT1E4	
Category	Elective	Semester	I	Credits	3	Cod	le		
Instruction	al	Lecture	Tuto	rial	Lab Prac	tice	Tota	al	
Hours per	week	4	1		-		5		
Pre-requisi	te	Basic understanding of working principles of computer and about hardware and software components						nd about hardware and	
Objectives Course	of the	To develop fundamental knowledge of Operating systems, to become familiar with CPU Scheduling, memory and file management concepts, to learn concepts and programming techniques of Linux							
			Cour	se Outline					
UNIT-I		Introduction: Evolution of Operating System - Structure - Processes - The Process Concepts - Inter Process Communication - IPC Problems - Scheduling Levels - Preemptive Vs Non- Preemptive Scheduling - Scheduling Algorithms: First Come First Served - Shortest Job First - Shortest Remaining Time Next - Three Level Scheduling - Round Robin Scheduling - Priority Scheduling - Multiple Queues - Shortest Process Next - Guaranteed Scheduling - Lottery Scheduling - Fair-Share Scheduling - Thread Scheduling						Problems - Scheduling heduling Algorithms: emaining Time Next - Priority Scheduling -	
UNIT-II		Swapping - Virtua	1 Memo	ory - Page R	eplacement	t Algo	rithm	- Segmentation	
UNIT-III		Deadlock - Examprevention – Sema	-			ion -	Rec	overy - Avoidance -	
UNIT-IV		File System - Files - Directories - I/O Management - Disks - Disk Arm Scheduling Algorithm							
UNIT-V		Introduction to Linux: Introducing Shell Programming - Linux File Systems - Linux File system calls - Implementation of Linux File systems - Linux Commands - Directory Oriented Commands - File Oriented Commands - Communication Oriented Commands - General Purpose Commands							
Extended Professional Component part of component Not to be in the Examination question pap Skills acqui	(is a internal only, included External neer)	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved (To be discussed during the Tutorial hour) Knowledge, Problem Solving, Analytical ability, Professional Competency,							
this course	- I II OIII	Professional Comr		_	-	-	1101		

Recommended	1. Andrew S. Tanenbaum, (2001), Modern Operating Systems, 2 nd					
Text	Edition, Prentice Hall of India.					
	2. B.Mohamed Ibrahim, (2005) Linux Practical Approach, Firewall Media.					
Reference Books	Silberchatz, Galvin, Gagne, (2003), Operating Systems Concepts, 6 th					
	Edition Wiley India Edition.					
	2. JhonGoerzen, (2002), Linux Programming Bible, 4 th Edition, Wiley-					
	dreamtech India (P) Ltd.					
Website and	1. https://www.webopedia.com/TERM/O/operating_system.html					
e-Learning Source	2. https://www.tutorialspoint.com/operating_system/operating_system_tutori					
	al.pdf					
	3. http://iips.icci.edu.iq/images/exam/Abraham-Silberschatz-					
	Operating-System-Concepts 9th2012.12.pdf					
	https://www.informatics.indiana.edu/rocha/academics/i101/pdfs/os_intro.p					
	df					
	5. https://www.youtube.com/watch?v=oJMYYMIGVMU					

CO's	Course Outcomes
CLO1	Outline the fundamental concepts of an OS and their respective functionality
CLO2	Demonstrate the importance of open-source operating system commands
CLO3	Identify and stimulate management activities of operating system
CLO4	Analyze the various services provided by the operating system
CLO5	Interpret different problems related to process, scheduling, deadlock, memory and files

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	1	1	2	2	2
CLO2	3	2	2	3	3	2
CLO3	3	3	2	2	2	2
CLO4	3	3	3	3	2	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	12	11	13	12	12

Title of the Course		DIGITAL COMPUTER ARCHITECTURE								
Paper Nun	ıber	ELECTIVE II (EC	ELECTIVE II (EC2)							
C 4	E1 4	Year	I	C 114	2	Course 23M Code		23MIT1E5		
Category	Elective	Semester	Ι	Credits	3					
Instruction	al Hours	Lecture	Tuto	rial	Lab Prac	tice Tot		il		
per week		4	1		-		5			
Pre-requisi	ite	Basic knowledge in	Digital	Design and	Computer	Archi	tectui	·e		
Objectives	of the	To provide a compr	rehensiv	e introducti	ion of the b	asic d	esign	of a computer		
Course		and the interdep components inside			eroperation	betv	ween	the various		
		C	ourse C	utline						
Data Representation - Data Types - Number Systems - Decimal a Alphanumeric Representation - Complements - (r-1)"s complement (r"s) complement - Fixed- point Representation - Floating-po Representation - Binary Codes - Gray Codes - Decimal Codes Alphanumeric Codes - Error Detection Codes						complement - Floating-point				
UNIT-II		Digital Computers - Logic Gates - Boolean Algebra - K-Map Simplification - Combinational Circuits - Half Adder - Full Adder - SR, D, JK and T Flip Flops - Sequential Circuits - State Table - State Diagram - Digital Components: Integrated Circuits - Decoders - NAND Gate Decoder - Encoders - Multiplexers - Registers - Shift Registers - Binary Counters - Memory Unit								
UNIT-III		Register Transfer and Micro-operations: Register Transfer Language - Register Transfer - Bus and Memory Transfers - Arithmetic Micro- operations - Logic Micro-operations - Shift Micro- operations - Arithmetic Logic Shift Unit. Computer Organization and Programming: Instruction Codes - Computer Registers - Computer Instructions - Timing and Control - Instruction Cycle - Memory Reference Instructions - Input-Output and Interrupt								
UNIT-IV Central Processing Unit: General Formats - Addressing Modes - Data Control. I/O Organization: Per Asynchronous Data Transfer - No DMA					ransfer and eral Device	Man es -	ipulat I/O	ion - Program Interface -		
UNIT-V		Memory Organizati Auxiliary Memory Memory Managemo	- Associ	ative Memo						

Extended Professional	Questions related to the above topics, from various competitive examinations
Component (is a part of	UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved
internal component	(To be discussed during the Tutorial hour)
only, Not to be	· · · · · · · · · · · · · · · · · · ·
included in the	
External Examination	
question paper)	
Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,
1	
this course	Professional Communication and Transferrable Skill
Recommended Text	M. Morris Mano, "Computer System Architecture", Prentice Hall of India,
	2001
Reference Books	1. John P. Hayes, "Computer Architecture and Organization", Tata McGraw
	Hill, 1996.
	2. V C Hamatcher et al, "Computer Organization", Tata McGraw Hill, 1996.
Website and	1. http://www.labri.fr/perso/strandh/Teaching/AMP/Common/Strandh-
e-Learning Source	Tutorial/Dir.html
8	2. http://www.computer-pdf.com/architecture/
	3. http://www.uotechnology.edu.iq/depcse/lectures/3/
	4. http://www.csie.nuk.edu.tw/~kcf/course/ComputerArchitecture/
	5. http://www.ecs.csun.edu/~cputnam/Comp546/Putnam/Cache%20Memo
	ry.pdf(UnitV: Cache Memory)
	1, P 2 (2 111 · · · · · · · · · · · · · · · · ·

CO's	Course Outcomes
CLO1	Demonstrate the fundamental concept of binary representation and codes, combinational circuits, Instruction formats, register operations and memory organization
CLO2	Explain the various types of flip flops, different types of micro operations, as well as the addressing modes in the instruction set
CLO3	Apply the various number conversion systems and simplification of equations using K-map
CLO4	Analyze the various design of combinational circuits and flip flops to design a computer
CLO5	Distinguish the major components of a computer including CPU, memory, I/O and storage

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	1	2	2	2
CLO2	3	2	2	2	2	2
CLO3	2	2	2	2	2	2
CLO4	3	2	2	2	3	2
CLO5	3	2	3	2	3	3
Weightage of course						
contribute to eachPSO	14	10	10	10	12	11

Title of the Course	HUMAN	N COMPUTE	INTERAC'	TION				
Paper Number	ELECTIVE II (EC	2)						
Category Elective	Year 1	Credits	3	Cou	rse	23MIT1E6		
Category	Semester 1	[3	Cod	le			
Instructional Hours	Lecture	Tutorial	Lab Prac	tice				
per week	4	1	-		5			
Pre-requisite	Understanding the in	•						
Objectives of the	To think construct	•	alytically in	desi	gning	and evaluating		
Course	interactive technologies							
	(Course Outlin	,					
UNIT-I	Foundations: The Human: Introduction-Input-Output Channels- Memory. The Computer: Introduction- Text Entry Devices- Display Devices- Memory. The Interaction: Introduction – Models of Interaction-Frameworks and HCI Ergonomics-Interaction Styles-Elements of the WIMP Interface-Interactivity - The Context of the Interactions							
UNIT-II	Design Process: Design Basics- Introduction - Process- User Focus-Scenarios- Navigation Design- Screen Design and Layout-Interaction and Prototyping. Design Rules-Introduction- Principles to Support Usability-Guidelines-Golden Rules and Heuristics-HCI Patterns							
UNIT-III	Implementation Support: Introduction - Elements of Windowing Systems - Programming the Application- Using Toolkits-User Interface Management Systems. Evaluation Techniques: What is an Evaluation- Goal of Evaluation- Evaluation Through Expert Analysis-Choosing an Evaluation Method							
UNIT-IV	Diversity. User St	Universal Design: Introduction - Universal Design Principles-Designing for Diversity. User Support: Introduction-Requirements of User Support- Approaches to User Support-Adaptive Help Systems-Designing User Support Systems						
	Models: Cognitive	Models: Intro	luction-Goals	s and	Task-	-Linguistic Models-		
UNIT-V	Models: Cognitive Models: Introduction-Goals and Task-Linguistic Models- Challenge of Display Based System-Physical and Device Models - Cognitive Architectures							
Extended	Questions related to	the above to	pics, from v	arious	com	petitive examinations		
Professional	UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved							
Component (is a part	(To be discussed dur	ing the Tutorial	hour)					
of internal								
component only, Not								
to be included in the								
External								
Examination								
question paper)								

Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,						
this course	Professional Communication and Transferrable Skill						
Recommended Text	Alan dix, Janet finlay, Gregory D. Abowd and Russell Beale,(2004),Human						
	Computer Interaction, 3 rd edition, Pearson Education						
Reference Books	1. John C. Caroll, (2002), Human Computer Interaction in the new						
	millennium, Pearson Education						
	2. Jenny Preece, Yvonne Rogers, Helen Sharp (2019), Interaction Design:						
	Beyond Human–Computer Interaction, fifth edition, John Wiley & Sons Inc.						
Website and	1. http://courses.iicm.tugraz.at/hci/						
e-Learning Source	2. http://www.hcibook.com/hcibook/downloads/pdf/exercises.pdf						
	3. http://www.idemployee.id.tue.nl/g.w.m.rauterberg/lectures.html						
	4. http://user.medunigraz.at/andreas.holzinger/holzinger/papersen/HCI/W						
	orkshop/forISSEP%2 02005.pdf						
	5. http://universaldesign.ie/What-is-Universal-Design/The-7-Principles/						
	(Unit IV: Universal Design Principles)						

CO's	Course Outcomes
CLO1	Describe typical human–computer interaction (HCI) models, styles, and various historic HCI paradigms
CLO2	Identify the usability and the beneficiary factors of User support systems
CLO3	Analyze the core theories, models and methodologies in the field of HCI
CLO4	Evaluate interactive systems based on the human factor theories
CLO5	Elaborate an interactive system based on the design principles, standards and guidelines

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	1	2	2	2
CLO2	3	2	1	2	2	2
CLO3	3	2	2	3	3	3
CLO4	3	3	2	3	3	3
CLO5	3	2	2	3	3	3
Weightage of course contribute to eachPSO	15	11	8	13	13	13

	SEMESTER II											
Title of the Course			DATABASE SYSTEMS									
Paper Number			CORE IV									
Category	Category Core		Year	I	Credits	4	Cou		23MIT2C1			
			Semester	II	-		Code					
Instruction	nal Hours	5	Lecture	Lecture Tuto		Lab Prac	Practice		al			
per week			5	1		-	6					
Pre-requis	ite		Fundament storage.	al com	puter knov	vledge that	incl	udes	the hardware and memory			
Objectives Course	of the							-	uery and to normalize the Distributed Database.			
UNIT-I		Data Rela	- Database tional Data	Users abases-	and Adm Database	inistrators. s Schema	Rela	tional eys-Sc	Database Systems-View of Database: Structure of chema Diagrams-Formal Relational Calculus			
UNIT-II		Data Cons Diag Nota Rela	Database Design: Overview of Design Process-The Entity Relationship Model-Constraints- Removing Redundant Attributes in Entity Sets-Entity-Relationship Diagrams-Reduction to Relational Schemas-Extended E-R features -Alternative Notations for Modeling Data. Relational Database Design: Features of Good Relational Design-Functional Dependency- Normalization : 1NF, 2NF, 3NF, BCNF, 4NF, 5NF- Functional Dependency Theory									
UNIT-III		Transaction Management: Transaction Concept-Simple Transaction Model-Storage Structure- Transaction Atomicity and Durability-Transaction Isolation-Serializability. Concurrency Control: Lock Based Protocols-Locks-Granting of Locks-Two Phase Locking Protocol-Time Stamp Based Protocol - Recovery System: Failure Classification-Recovery and Atomicity: Log Records-Database Modification-Concurrency Control and Recovery-Recovery Algorithm										
UNIT-IV		Distributed Database: Homogeneous and Heterogeneous Databases-Distributed Data storage- Distributed Transactions-Commit Protocols-Concurrency Control in Distributed Databases- Distributed Query Processing. Case study: MongoDB										
UNIT-V		SQL - Table Fundamentals - Viewing Data - Inserting - Deleting - Updating - Modifying - Constraints - Functions - Grouping - Subqueries - Joins - Views. PL/SQL : Introduction - PL/SQL Block - Data Types And Variables - Control Structure - Cursors - PL/SQL Security - Locks. PL/SQL Database Objects: Exception Handling- Packages - Procedures and Functions - Database Triggers										
Extended		Questions related to the above topics, from various competitive examinations UPSC /										
Professional		TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved										
Component (is a		(To be discussed during the Tutorial hour)										
part of												
component	•											
Not to be												
	External											
Examination question paper)												
question paper)												

Skills acquired	Knowledge, Problem Solving, Analytical ability, Professional Competency,							
from this course	Professional Communication and Transferrable Skill							
Recommended	1. Abraham Silberchatz, Henry F.Korth, S.Sudarshan, Database Systems							
Text	Concepts, SixthEdition, Tata Mcgraw Hill.							
	2. Ivan Bayross, SQL, PL/SQL The Programming Language of ORACLE, Fourth							
	edition, BPBPublications. Unit IV & V							
Reference Books	1. AtulKahate, Introduction to Database Management systems, Pearson							
	education.							
	2. Carlo Zaniolo, Stefano Ceri, Christos Faloustsos, R.T.Snodgrass,							
	V.S.Subrahmanian, (1997), Advanced Database Systems, Morgan Kaufman.							
	3. George Koch, Kelvin Loney, (2002), Oracle 9i: The Complete Reference,							
	Oracle Press, TataMcGrawHill Publication.							
	4. RamezElmasri, Shamkant B. Navathe (2014), "Database Systems", Sixth							
	edition, PearsonEducation, New Delhi							
Website and	1. http://awtrey.com/tutorials/dbeweb/database.php							
e-Learning	http://www.slideshare.net/SalamaAlbusaidi/emerging-database-technology-							
Source multimedia- database.								
3. http://www.tutorialspoint.com/dbms/index.htm								
	4. http://www.tutorialspoint.com/plsql/index.htm							
	5. https://opentextbc.ca/dbdesign/chapter/chapter-11-functional-							
	dependencies/(FunctionalDependencies)							

CO's	Course Outcomes
CLO1	Explain the relational databases and uses of PL/SQL
CLO2	Apply Schema, ER- Model, normalization, transaction, concurrency, andrecovery on tables using SQL and PL/SQL.
CLO3	Analyze and manage relational & distributed, database, transaction, concurrency control and query languages
CLO4	Assess databases based on models and Normal Forms.
CLO5	Design and construct tables and manipulate it effectively using PL/SQLdatabase objects

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	3	3	3
CLO2	3	3	3	3	3	2
CLO3	3	2	3	3	3	2
CLO4	3	3	3	3	3	2
CLO5	3	3	3	3	3	3
Weightage of course contribute to each PSO	15	13	15	15	15	12

Title of the Course	RDBMS LAB								
Paper Number		CORE V							
Category	Core	Year Semester	I	Credits	5	Course Code		23MIT2P1	
Instructional Hours		Lecture			Lab Prac	ctice	al		
per week			Zecture Tutoriur Zuo Tructice				100		
por woon		5	1		-		6		
Pre-requisite				ng of SQL o	•				
Objectives of the Cou	rse	The primate implement	•	se Objective PL/SQL.	e of this pap	per is t	o lear	n and	
Course Outline	 DDL Commands DML Commands DCL Commands Usage of Sub Queries in DML and Create-SQL Solving queries using built-in functions Simple programs in PL/SQL block Exception Handling in PL/SQL Programs using Implicit Cursors Programs using Explicit Cursors Procedures & User-defined functions Creation of Triggers 								
Extended Professional a part of internal co Not to be included in Examination question Skills acquired from th	_								
Recommended Text	Ivan Bayross, SQL, PL/SQL The Programming Language of ORACLE, Fourth edition, BPBPublications								
Reference Books	RamezElmasri, Shamkant B. Navathe (2014), "Database Systems", Sixth edition, PearsonEducation, New Delhi								
Website and e-Learning Source		2. http ng-databas 3. http	o://www e-techno o://www	ey.com/tuto .slideshare. ology-multi .tutorialspo .tutorialspo	net/Salama media- data int.com/db	Albusa abase. ms/inc	aidi/ei lex.ht	mergi m	

Course Learning Outcome (for Mapping with POs and PSOs) Students will be able to

CO's	Course Outcomes
CLO1	Choose appropriate SQL queries and PL/SQL blocks for the database.
CLO2	Implement SQL and PL/SQL blocks for the given problem effectively.
CLO3	Analyse the problem and Exceptions using queries and PL/SQL blocks.
CLO4	Validate the database for normalization using SQL and Pl/SQL blocks.
CLO5	Design Database tables, create Procedures, user-defined functions and Triggers.

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	2	3	3	3
CLO2	3	3	3	3	3	3
CLO3	3	3	2	3	3	3
CLO4	3	3	2	3	3	2
CLO5	3	3	3	3	3	3
Weightage of course contribute to each PSO	15	15	12	15	15	14

Title of the Course	OPE	N SOUF	RCE TECH	NOLOGII	ES - P	PRAC	TICAL		
Paper Number	CORE VI								
Category Core	Year	I	Credits	4	Cou	irse	23MIT2P2		
	Semester	Semester II			Cod	le			
Instructional	Lecture	Tute	orial	Lab Prac	tice	Tota	al		
Hours	-	1		4		5			
per week									
Pre-requisite			g of con	nputer pro	gram	ming,	Internet and		
	HTML/XHTM								
Objectives of the	l l	•	-				to train to have		
Course	a good practic		_		succe	esstul	PHP and Ruby		
UNIT-I					- R	unnin	g PHP page –		
	HTML and P	HP – Pi	inting Text	t – Comme	ent St	ateme	ents – Working		
							ating strings –		
							erators – Flow		
	Formatting tex	_	_		_	to and	l from strings -		
UNIT-II						Assoc	riative Array -		
				•			•		
	and Use Funct	Functions to Work with Arrays - Work with Arrays of Arrays - Create and Use Functions							
UNIT-III	Reading Data	Reading Data in web pages: Handling various controls - PHP Browser-							
	-	Handling power: Data Validation - File Handling : Opening a file -							
		Reading Text from a file - Closing a file- Working with Databases:							
		Creating, Inserting, Accessing, Updating, Deleting and Sorting							
		Database - Work with Cookies and Sessions							
UNIT-IV		Ruby: Getting Started with Ruby – Working with Numbers and Strings – Variables – Constants – Operators – Conditionals and Loops							
UNIT-V		Arrays - Hashes - Methods - Blocks : Classes and Objects : Creating							
		a Class and an Object-Exception Handling – File Handling							
Extended		Questions related to the above topics, from various competitive							
Professional		examinations UPSC / TRB / NET / UGC - CSIR / GATE / TNPSC /							
Component (is a pa		others to be solved							
of interna		(To be discussed during the Tutorial hour)							
component only									
Not to be include									
in the Externa	al								
Examination									
question paper)									
Skills acquired from	•	Problem	U,	•		bility	•		
this course	Competency, I	Professio	nal Commu	inication an	d Tra	nsferr	able Skill		

Recommended	1. Steven Holzner, (2016), "PHP: The Complete Reference",
Text	McGraw Hill Education Private Limited, Indian Edition. (Unit I, II) 2. RachnaKapur, Mario Briggs, Tapas Saha, Ulisses Costa, Pedro Carvalho, Raul F. Chong, Peter Kohlmann (2010), "Getting Started with Open Source Development", DB2 on Campus Book Series. (Unit III) 3. http://indexof.es/Ruby/Beginning%20Ruby%20On%20Rails.pdf (Unit IV) 4. http://www.cs.uni.edu/~wallingf/teaching/agile-may2010/ruby/programming-ruby.pdf (Unit V)
Reference Books	 W. Jason Gilmore (2010), "Beginning PHP & MySql", Apress. Joel Murach, Ray Harris (2010), "PHP and MySQL", Shroff Publishers & Distributors Larry Ullman (2008), "PHP 6 and MySQL 5", Pearson Education. John Coggeshall (2006), "PHP 5", Pearson Education. Michale C. Glass (2004), "Beginning PHP, Apache, MySQL Web Development", WileyDreamTech Press.
Website and e-Learning Source	1. http://www.w3schools.com/php/ 2. http://howtostartprogramming.com/PHP/ 3. http://www.massey.ac.nz/~nhreyes/MASSEY/159339/Lectures/Lecture%2011%20- %20PHP%20-%20Part%205%20-%20CookiesSessions.pdf 4. http://www.tutorialspoint.com/mysql/

CO's	Course Outcomes
CLO1	Demonstrate the setup and configuration of development environment to write PHP and Ruby Scripts
CLO2	Select the appropriate language fundamentals and techniques to write and compile PHP and Ruby programs
CLO3	Examine the bugs and analyze how to prevent and remove the bugs
CLO4	Test and debug the application with sample inputs to check the correctness and consistency of the scripts
CLO5	Create simple programs that make use of various PHP and Ruby features and functions and solve web application and database tasks using PHP

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	1	2	3
CLO2	3	3	3	2	2	2
CLO3	3	2	3	3	2	2
CLO4	3	2	3	2	3	3
CLO5	3	3	3	3	2	3
Weightage of course contribute to eachPSO	15	13	15	11	11	13

Title of the Course		NETWORKS AND SECURITY							
Paper Numl	oer	ELECTIVE III (EC3)							
Category	Elective	Year	I	Credits	3	Cou Cod		23MIT2E1	
		Semester	I	1					
Instructiona	l Hours	Lecture	Tut	orial	Lab Pract	tice	Tota	al	
per week		4	1		-		5		
Pre-requisit	e	Basic knowled	lge abo	ut computer	networks				
Objectives o	f the							ne basic model	
Course								approaches and ecure computer	
UNIT-I		Uses of Computer Networks – Network Hardware – Line Configuration – Topology – Transmission Modes – Reference Models: OSI Reference Model – TCP/IP Reference Model – Physical Layer: Guided Transmission Media – Wireless Transmission – Communication Satellites – Public Switched Telephone Network: Local Loop – Multiplexing – Switching							
UNIT-II		Data Link Layer: Design Issues - Error Detection and Correction - Network Layer: Design Issues - Routing Algorithms: Shortest Path Routing - Distance Vector Routing - Link State Routing - Broadcast Routing - Multicast Routing - Congestion Control							
UNIT-III		Network Layer in the Internet: IP Addresses –Transport Layer: Elements of Transport Protocols: Addressing – Connection Establishment – Connection Release – Application Layer: Domain Name System – Email: Architecture and Services							
UNIT-IV		Network Security: Introduction to Cryptography - Symmetric - Key Cryptography - Asymmetric- key Cryptography - Security Services: Message Confidentiality - Message Integrity - Message Authentication - Digital Signature - Entity Authentication - Security in the Internet: IPSecurity - SSL/TLS: SSL services - SSL Protocols - Firewalls							
UNIT-V		Security for Wireless Networks: Introduction – Protecting the wireless networks – Physical Security – Authentication and access control-Smartphone Security: Security Threats - Steps to smartphone security – Websites and Web application Security: Definition – Available Technologies - Threats - Strategies. Case Study: To study recent Wi -Fi and Smartphone technologies							

Extended Professional Questions related to the above topics, from va	irious competitive
Component (is a part of examinations UPSC / TRB / NET / UGC – CSIR /	-
internal component others to be solved	
only, Not to be (To be discussed during the Tutorial hour)	
included in the External	
Examination question	
paper)	
	lity, Professional
this course Competency, Professional Communication and Trans	•
Recommended Text 1. Andrew S.Tanenbaum, David J. Wetherall	
Networks, Prentice Hall of India, V Edition. (Unit I -	\ // I
Chapter 1,2	
Unit II – Chapter 3,5	
Unit III – Chapter 5,6,7	
2. Behrouz A. Forouzan, (2016), Data Con	
Networking, Tata McGraw-Hill Publishing Comp Edition. (Unit IV) Unit IV - Chapter 30, 31, 32	bany Limited, Iv
Reference Books 1. Charles P. Pfleeger, Shari Lawrence P	Pfleeger(2002).
Security in Computing, 3 rd Edition, Pearson Educ	• , ,
2. James F. Kurose, Keith W. Ross (20)	
Networking, 3 rd Edition, Addison Wesley,.	// I
3. William Stallings(2006), Cryptography and N	etwork Security:
Principles and Practice, 3rd Edition, PHI.	•
Website and 1. http://wndw.net/pdf/wndw3-en/ch09-security-f	for-wireless-
e-Learning Source networks.pdf (Unit V- Wireless Networks Security)	
2. https://www.fcc.gov/sites/default/files/smartph	one_master_doc
ument.pdf (Unit V- Steps to smartphone security) 3. https://www.csoonline.com/article/3241727/mg	obila gooveity/6
mobile-security-threats-you- should-take-seriously-in-	•
(Unit V – SmartPhone Security Threats)	2017.IIIIII
	Kadana ndf
4. https://kgk.uni-obuda.hu/sites/default/files/12_(Unit V – SmartPhone Security Threats)	Nauena.pui
5. https://www.goodfirms.co/glossary/web-secur	rity/ (Unit V –
Web Security)	

CO's	Course Outcomes
CLO1	Outline the concepts and fundamentals of data communication and computer networks
CLO2	Identify the usage and importance of layered model, network security and web security
CLO3	Classify the techniques based on required application
CLO4	Analyze the significant applications of protocols and layers used in data communication and networking
CLO5	Explain the functionality of various techniques and algorithms that works at different layers

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	3	3	2	3
CLO2	3	2	2	2	2	2
CLO3	3	2	3	2	2	3
CLO4	3	2	2	2	3	2
CLO5	3	3	3	3	3	3
Weightage of	15	11	13	12	12	13
course						
contribute to						
eachPSO						

		BIOMETRIC TECHNIQUES								
Title of the	e Course									
Paper Nui	nber	ELECTIVE II	I(EC3)							
Category	Elective	Year		Credits	3	Cour		3 Cou		23MIT2E2
			I			Cod	le			
		Semester	I							
Instruction	nal	Lecture	Tuto	orial	Lab Prac	tice	Tota	al		
Hours		4	1		-		5			
per week	•.	D : 1 1 1			1 1		<u> </u>			
Pre-requis	site	Basic knowledg	ge of co	mputer visi	on and cybe	er seci	ırıty c	concepts		
Objectives	of the	To understand v	arious	physiologic	al and beha	aviour	al bio	metrics and		
Course	or the	its applications	urrous	physiologic	ar and bene	iviour	ur oro	metres una		
UNIT-I		11	D:4	F 1-		D:		ics Vs Traditional		
	Techniques - Benefits of Biometrics in Identification Systems Biometric Terms and Processes: Verification, Identification and Bio Matching - Accuracy in Biometric Systems: False Match Rate, False Match Rate, Failure to Enroll Rate, Derived Metrics						ion Systems - Key cation and Biometric			
UNIT-II		Competing Tea	chnolog ents- H	ies- Deplo low it Wor	yments-Str	engths	and	nts-How it works- Weaknesses. Facial blogies-Deployments-		
UNIT-III	Other Physiological Biometrics: Iris Scan: Components- How it Works-Competing Technologies-Deployments-Strengths and Weaknesses. Value Scan: How it Works-Competing Technologies-Deployments-Strengths Weaknesses. Other Physiological Biometrics: Hand Scan and Retina Scan						Weaknesses. Voice ments-Strengths and			
UNIT-IV		Behavioural Biometrics: Signature Scan and Keystroke Scan: How it Works-Competing Technologies-Deployments-Strengths and Weaknesses. Esoteric Biometrics: Vein Pattern- Facial Thermography-DNA- Sweat Pores- Hand Grip- Finger Nail Bed- Body Odor- Ear-Gait- Skin Luminescence- Brain Wave Pattern- Foot Print and Foot Dynamics								
UNIT-V		Biometric Applications: Categorizing Biometric Applications - Application Areas: Criminal and Citizen Identification, Surveillance, PC/Network Access E-Commerce/Telephony and Retail/ATM - Costs to Deploy -Issues in Deployment- Biometric Standards					PC/Network Access,			

Extended	Questions related to the above topics, from various competitive examinations
Professional	UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved
Component (is a	(To be discussed during the Tutorial hour)
part of internal	(10 00 missing morning mem)
component only,	
Not to be included	
in the External	
Examination	
question paper)	W 11 D 11 C 1 ' A 1 ' 1 1 1 ' ' D C ' 1 C
Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional Competency,
this course	Professional Communication and Transferrable Skill
Recommended	1. Samir Nanavati, Michael Thieme, Raj Nanavati,(2003),Biometrics
Text	- Identity Verification in a Networked World, Wiley-dreamtech India Pvt
	Ltd, New Delhi
	2. John D. Woodward, Nicholas M. Orlans, Peter T. Higgins, Biometrics:
	the ultimate reference, Dreamtech Press
Reference Books	Anil K Jain, Patrick Flynn, Arun A Ross, (2008), Handbook of Biometrics,
	Springer
Website and	1. http://www.sans.org/reading-
e-Learning Source	room/whitepapers/authentication/biometric-scanning/
	2. http://www.biometrics.gov/documents/biointro.pdf
	3. http://www.cse.unr.edu/~bebis/CS790Q/Lect/IntroBiometrics.pdf
	4. http://www.planetbiometrics.com/creo_files/upload/article-
	files/btamvol1 update.pdf
	5. http://www.biometrics.gov/documents/biointro.pdf (Unit V: Biometric
	Applications)

CO's	Course Outcomes						
CLO1	Outline the existing theories, methods and interpretations in the field of biometrics						
CLO2	Identify the deployment areas, competing technologies, strength and weakness of various						
	Physiological and Behavioral Biometrics						
CLO3	Analyze various Application areas, Biometric security issues and Biometric						
	standards						
CLO4	Assess the methods relevant for design, development and operation of biometric access						
	control systems						
CLO5	Determine identification /verification systems to validate the user identity and						
	technological uplifts in biometrics compared to traditional securing mechanisms						

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	2	1	1	1	1	1
CLO2	2	2	1	1	2	2
CLO3	3	2	1	2	2	3
CLO4	3	2	2	3	3	2
CLO5	3	3	2	3	3	3
Weightage of course contribute to eachPSO	13	10	7	10	11	11

Title of the	e Course		BLOCK CHAIN TECHNOLOGY							
Paper Number			ELECTIVE III(EC3)							
Category	Elective		Year Semester	I I	Credits	3	Course Code 23MIT2F		23MIT2E3	
Instruction	nal Hours		Lecture	Tuto	rial	Lab Prac	tice	Tota	al	
per week			4	1		-		5	-	
Pre-requis	ite		Basic know	vledge o	f networkin	g and cybe	r secu	rity co	oncepts	
Objectives Course	of the	Blo exp	To study the basics of Blockchain technology, private and public Blockchain, and smart contract. This paper familiarizes the students to explore various aspects of Blockchain technology like application in various domains							
			Introduction of Cryptography and Blockchain: Definition of Blockchain - Blockchain Technology Mechanisms & Networks - Blockchain Origins - Objective of Blockchain - Blockchain Challenges - Transactions and Blocks - P2P Systems - Keys as Identity - Digital Signatures, Hashing, and public key cryptosystems - private vs. public Blockchain							
			Bitcoin and Cryptocurrency: Bitcoin Terminology- The Bitcoin Network - The Bitcoin Mining Process - Mining Developments - Bitcoin Wallets - Decentralization and Hard Forks - Ethereum Virtual Machine (EVM) - Merkle Tree- Double- Spend Problem - Blockchain and Digital Currency- Transactional Blocks - Impact of Blockchain Technology on Cryptocurrency							
UNIT-	III	Introduction to Ethereum: Introduction to Ethereum - Consensus Mechanisms- Metamask Setup - Ethereum Accounts -Transactions - Receiving Ethers- Smart Contracts								
UNIT	Γ-ΙV	Int of Hy Hy Ins Sol	Introduction to Hyperledger and Solidity Programming: Definition of Hyperledger - Distributed Ledger Technology & its Challenges - Hyperledger & Distributed Ledger Technology -Hyperledger Fabric - Hyperledger Composer - Solidity - Language of Smart Contracts - Installing Solidity & Ethereum Wallet - Basics of Solidity - Layout of a Solidity Source File & Structure of Smart Contracts - General Value Types							
UNI	T-V	Blo Ma	ockchain A				_		ledical Record e of Blockchain	

Extended Professional	Questions related to the above topics, from various competitive					
Component (is a part of	examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC					
internal component	/ others to be solved					
1						
only, Not to be included	(To be discussed during the Tutorial hour)					
in the External						
Examination question						
paper)						
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional					
course	Competency, Professional Communication and Transferrable Skill					
Recommended Text	1. Imran Bashir, "Mastering Blockchain: Distributed Ledger Technology, Decentralization, and Smart Contracts Explained", Second Edition, Packt Publishing, 2018 2. Narayanan, J. Bonneau, E. Felten, A. Miller, S. Goldfeder, "Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction" Princeton University Press, 2016 3. Antonopoulos and G. Wood, "Mastering Ethereum: Building Smart Contracts and Dapps", O'Reilly Publishing, 2018					
Reference Books	 Antonopoulos, Mastering Bitcoin, O'Reilly Publishing, 2014 D. Drescher, Blockchain Basics. Apress, 2017 					
Website and	1. https://nptel.ac.in/courses/106/104/106104220/#					
e-Learning Source	2. https://www.udemy.com/course/build-your-blockchain-az/					
	3. https://eduxlabs.com/courses/blockchain-technology-					
	training/?tab=tab-curriculum					
	4. https://www.geeksforgeeks.org/consensus-algorithms-in-					
	blockchain/					
	5. https://ec.europa.eu/programmes/erasmus-plus/project-					
	result-content/eb79d492-327b-43d8-b479-					
	dd0fd9fd4490/BLISS%2003					
	T3%20Unit%201%20slides%20v3.0%20final%20controled.pptx					

CO's	Course Outcomes
CLO1	Understand and explore the working of Blockchain technology
CLO2	Identify the security and privacy implications of blockchain technology
CLO3	Apply the learning of solidity to build de-centralized apps on Ethereum
CLO4	Analyze the working of Smart Contracts and the working of Hyperledger
CLO5	Assess the methods relevant for design, development and operation of blockchain based applications

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	2	2	3	3	2	3
CLO2	2	2	2	2	2	2
CLO3	3	2	3	2	2	2
CLO4	3	2	2	2	3	2
CLO5	3	3	3	3	3	3
Weightage of	13	11	13	12	12	12
course						
contribute to						
eachPSO						

Title of the Course		SOFTWARE ENGINEERING							
Paper Number		ELECTIVE IV(EC4)							
Category	Elective	Year Semest	I I	Credits	3	Cod		23MIT2E4	
Instruction	nal Hours	Lecture	Tuto	ı İrial	Lab Prac	tice	Tota	ıl	
per week		3	-		2		5		
Pre-requis	ite	Basic kno	owledge	of softwar	e programs				
Objectives	of the Course	Software experience software	enginee ee in de enginee	ering metho eveloping a	ods and practions of software principles and in	ctices projec	and g	ledge of basic ives hands on using various each of the	
UNIT-I		Introduction: A Generic View of Process - Process Models: The Waterfall Model-Incremental Model-Evolutionary Model-Specialized Model-The Unified Process-Agile Process - Agile process Models Exercise: Choose any one project and do the following exercises for the chosen project a. Student Result Management System b. Library management system c. Online course reservation system d. Railway reservation system e. Recruitment system f. Stock Maintenance System Write the Problem Statement for a suggested system of relevance							
UNIT-II		System Engineering: System Engineering Hierarchy - System Modeling - Requirements Engineering: Tasks- Initiating The Process-Eliciting Requirements-Developing Use Cases-Negotiating Requirements-Validating Requirements - Building the Analysis Models: Data modeling concepts - Scenario based - Flow oriented - Class based Modeling Exercise:							
		Preparati	on of Sc	ottware Req	uirement S	peciti	cation	Document	

UNIT-III	Design Engineering: Design Concepts - Design Models - Pattern Based Design - Architectural Design - Component Level Design: Component - Class Based and Conventional Components Design - User Interface Design: Analysis and Design Exercise: Draw DFD and Use Case diagram for the chosen project using any CASE tools
UNIT-IV	
	Testing Strategies: Software Testing - Strategies: Conventional - Object Oriented - Validation Testing - System Testing: Recovery - Security - Stress - Performance - Testing Tactics: Testing Fundamentals- Black Box - White Box - Basis Path-Control Structure Exercise:
	Develop test cases and perform various testing using any one of the testing tools
UNIT-V	Estimation: Software project Estimation - Empirical Estimation models - Risk management: Software Risks - Risk Identification - Risk Projection - Risk Mitigation, Monitoring and Management - Quality Management: Quality Concepts - Quality Assurance -Software Reliability- Quality Standards. Case Study: Devops Tools
	Exercise: Perform Estimation of effort using FP Estimation for chosen system and prepare Gantt Chart/PERT Chart for the same.
Extended Professional Component (is a part of internal component only,	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC - CSIR / GATE / TNPSC / others to be solved
Not to be included in the External Examination	(To be discussed during the Tutorial hour)
question paper)	
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional
Course December and ad Toyl	Competency, Professional Communication and Transferrable Skill
Recommended Text	Roger Pressman.S., "Software Engineering: A Practitioner's Approach", 6th Edition, Mcgraw Hill, 2005
Reference Books	 Richard Failey, "Software Engineering Concepts", Tata McGraw-Hill, 2004. P. Fleeger, "Software Engineering", Prentice Hall, 1999. Carlo Ghezzi, Mehdi Jazayari, Dino Mandrioli, "Fundamentals ofSoftware Engineering", Prentice Hall Of India 1991. Sommerville, "Software Engineering" 5th Edition: Addison Wesley, 1996.

Website and	1. http://productdevelop.blogspot.in/2011/03/what-are-
e-Learning Source	formal-technical-reviews-ftr.html
	2. http://basicqafundamentals.blogspot.in/2011/03/differen
	ce-between-alpha-testing-beta.html
	3. https://www.wiziq.com/tutorials/software-engineering
	4. http://www.jkinfoline.com/software-engineering.html
	5. http://www.freetutes.com/systemanalysis/
	6. http://www.softwaretestingstuff.com/2007/09/white
	-box-testing.html (Unit IV : White Box Testing)

Course Learning Outcome (for Mapping with POs and PSOs) Students will be able to

CO's	Course Outcomes					
CLO1	Recognize the software process models including the specification, design, implementation, and testing for a software project					
CLO2	Use recent and advanced tools necessary for software project development, testing, management and reuse					
CLO3	Compare and contrast various design, testing and quality issues					
CLO4	Prioritize the requirements and risk accordingly that meet user expected performance, maintenance and quality					
CLO5	Design software projects with well-defined architecture, modules, components and interfaces					

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	3	3	2
CLO2	3	2	2	3	3	2
CLO3	3	2	3	2	3	3
CLO4	3	3	2	3	3	3
CLO5	3	3	3	2	3	3
Weightage of						
course	15	12	12	13	15	13
contribute to						
eachPSO						

Title of the Course		OBJECT ORIENTED ANALYSIS AND DESIGN							
Paper Number		ELECTIVE IV(EC4)							
Category	Elective	Year Semester	I I	Credits	3	Course Code 23MIT2E5		23MIT2E5	
Instructional	Hours	Lecture		 orial	Lab Prac	tice	Tota	 al	
per week		4	1		-		5		
Pre-requisite		Basic understa	anding	of atleast or	ne of the ob	ject-o	riente	d programs	
Objectives Course	of the		•			•	•	tools for OOA	
UNIT-	I	Behaviours as	Object Basics: Object- oriented Philosophy – Object – Object State, Behaviours and Methods. Encapsulation and Information Hiding – Class Hierarchy – Polymorphism, Aggregation, Object Containment, Meta Classes.						
UNIT-	II	Object Oriented Methodologies: Rumbaugh Object Model, Booch Methodology- Jacobson Methodology, Patterns, Frameworks and Unified Approach.							
UNIT-I	II	Object Oriented Analysis: Business Object Analysis— Use Case Driven Approach — Use Case Model. Object Analysis — Noun Phrase Approach — CRC — Identifying Object Relationships and Methods.							
UNIT-	IV	Object Oriented Design: The Design Process – Design Axioms – Corollaries – Design Patterns – Designing Classes. Software Quality: Tests- Testing Strategies – Test Cases – Test Plan – Continuous Testing – Mier"s Debugging Principles.							
UNI	Γ-V	UML and Programming: Introduction – State and Dynamic Models – UML Diagrams – Class Diagrams – Use Case Diagrams - UML Dynamic Modeling.							
Component (internal component Not to be inc	conent only, luded in the Examination	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved (To be discussed during the Tutorial hour)							
Skills acquire course	ed from this	Knowledge, Problem Solving, Analytical ability, Professional Competency, Professional Communication and Transferrable Skill							
Recommende	ed Text	Ali Brahami, New Delhi.	Object	Oriented S	ystems Dev	elopn	nent, [Γata-McGraw Hill,	

Reference Books	 Martin Fowler, Kendall Scott, UML Distilled- Applying the Standard Object Modeling Language, Addition Wesley. Grady Booch, (1994), Object-oriented Analysis and Design with applications, 2nd Edition, Addition Wesley.
Website and e-Learning Source	 http://www.slideshare.net/helghareeb/object-oriented-analysis-and-design-12164752 http://www.uml-diagrams.org/uml-object-oriented-concepts.html http://www.tutorialspoint.com/object_oriented_analysis_design/index.htm https://www.mppmu.mpg.de/english/kluth_oo_intro.pdf http://www.agilemodeling.com/artifacts/useCaseDiagram.htm (Unit V: Use Case Diagrams)

CO's	Course Outcomes
CLO1	Recognize the concepts and principles of object-oriented analysis, design and Testing
CLO2	Demonstrate the importance of system development process using various approaches and choose the relevant technique for a system in each phases of SDLC
CLO3	Differentiate various object-oriented analysis, design and testing methods and models.
CLO4	Assess various analysis, design and testing strategies appropriate to build high-performance object-oriented system
CLO5	Design Object oriented systems using object modeling techniques and analyze them for correctness and quality

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	3	2	2
CLO2	3	2	2	3	2	3
CLO3	3	3	2	3	2	3
CLO4	3	2	2	3	2	3
CLO5	3	2	3	3	3	3
Weightage of course contribute to each PSO	15	11	11	15	11	14

Title of the	e Course	SOFTWARE PROJECT MANAGEMENT						
Paper Nur	nber	ELECTIV	E IV(EC4)				
Category	Elective	Year Semester	I Code			23MIT2E6		
Instruction	nal Hours	Lecture	Tut	orial	Lab Prac	tice	Tot	al
per week		4	1		-		5	
Pre-requis	ite	Basic kno developme	_	e about the	fundame	ntals	of s	oftware project
Objectives Course	of the	software	project	manageme	ent and to	bec	come	importance of familiarize in gy in managing
UNIT-I		Introduction to Competencies - Product Development Techniques - Management Skills - Product Development Life Cycle - Software Development Process and models - The SEI CMM - International Organization for Standardization.						
UNIT-II		Managing Domain Processes - Project Selection Models - Project Portfolio Management - Financial Processes - Selecting a Project Team - Goal and Scope of the Software Project -Project Planning - Creating the Work Breakdown Structure - Approaches to Building a WBS - Project Milestones - Work Packages - Building a WBS for Software.						
UNIT-III		Tasks and Activities - Software Size and Reuse Estimating - The SEI CMM - Problems and Risks - Cost Estimation - Effort Measures - COCOMO: A Regression Model - COCOMO II - SLIM: A Mathematical Model - Organizational Planning - Project Roles and Skills Needed.						
UNIT-I	V	Project Management Resource Activities - Organizational Form and Structure - Software Development Dependencies - Brainstorming - Scheduling Fundamentals - PERT and CPM - Leveling Resource Assignments - Map the Schedule to a Real Calendar - Critical Chain Scheduling						
UNIT-V		Quality: Requirements – The SEI CMM - Guidelines - Challenges - Quality Function Deployment - Building the Software Quality Assurance - Plan - Software Configuration Management: Principles - Requirements - Planning and Organizing - Tools - Benefits - Legal Issues in Software - Case Study						

Extended Professional	Questions related to the above topics, from various competitive					
Component (is a part of	examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC					
internal component	/ others to be solved					
only, Not to be included	(To be discussed during the Tutorial hour)					
in the External						
Examination question						
paper)						
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional					
course	Competency, Professional Communication and Transferrable Skill					
Recommended Text	Robert T. Futrell, Donald F. Shafer, Linda I. Safer, "Quality					
	Software Project Management", Pearson Education Asia 2002					
Reference Books	1. Pankaj Jalote, "Software Project Management in Practice",					
	Addison Wesley 2002.					
	2. Hughes, "Software Project Management", Tata McGraw					
	Hill 2004, 3rd Edition.					
Website and	1. https://highered.mheducation.com/sites/0077109899/informa					
e-Learning Source	tion-center-view/					
	2. https://www.tutorialspoint.com/software_engineering/softwa					
	re_project_management.htm					
	3. https://www.smartsheet.com/content/software-project-					
	management					
	4. https://www.philadelphia.edu.jo/academics/lalqoran/uploads					
	/SPM_Chapter_1-%202016%204.ppt					
	5. https://cs.gmu.edu/~kdobolyi/cs421/projectmanagement.ppt					

CO's	Course Outcomes
CLO1	Understanding of project management fundamentals such as project planning, risk management and quality assurance
CLO2	Choose the appropriate scheduling and testing techniques to build a quality product
CLO3	Apply different cost estimation techniques and quality measures for software development
CLO4	Differentiate various software development models and methodologies, planning activities and scheduling methods
CLO5	Asses the importance of software project documentation and identify the methods to create project documentation, including requirements documents, design documents, and project plans

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	3	3	2
CLO2	3	2	2	3	3	2
CLO3	3	2	3	2	3	3
CLO4	3	3	2	3	3	3
CLO5	3	3	3	2	3	3
Weightage of course contribute to eachPSO	15	12	12	13	15	13

Title of the	e Course	WEB DESIGN							
Paper Nui	mber								
Category	SEC-1	Year Semester	I	Credits	2	Cou Cod		23MIT2S1	
Instruction	nal Hours	Lecture	L	 orial	Lab Prac	ctice	Tota	 al	
per week	110415	3	-	<u> </u>	-		3		
Pre-requis	site	be known		C				ware is also necessary.	
Objectives Course	s of the	DefineVisuaRecogIntrod	e the present the base the gnize the base the ba	ble to inciple of W sics in web basic conce e elements of sics concept concept of w	design. ept of HTM of HTML. of CSS.	L.			
UNIT		Web Design Principles Basic principles involved in developing a web site -Planning process - Five Golden rules of web designing- Designing navigation bar-Page design-Home Page Layout-Design Concept. Basics in Web Design						O I	
01111			of Inte	rnet - What		Vide W	√eb -V	Why create a web site -	
UNIT	-III	Introduction to HTML What is HTML - HTML Documents- Basic structure of an HTML document- Creating an HTML document- Mark up Tags-Heading-Paragraphs- Line Breaks- HTML Tags. Elements of HTML Introduction to elements of HTML - Working with Text -Working with Lists, Tables and Frames -Working with Hyperlinks, Images and Multimedia - Working with Forms and controls.							
UNIT	Γ-ΙV	Introduction Concept of Concept o	sto Cases SS - Creeground, ts and color Id and corties, Id Display,	eading Style eating Style Text Form objects-Wor Class -Bo Margin prop Positioning	le Sheets Sheet - at, Controll king with L ox Model(I perties)- g, Floating,	ing Fo Lists an Introdu CSS Align	nts)- id Tal iction	working with bles , Border properties, Advanced(Grouping, ado class, Navigation cing page Layout and	

UNIT-V	Introduction to Web Publ	lishing or Hosting	
	Creating the Web Site -	Saving the site-	Working on the web
	site-Creating web site stru	ucture-Creating Titles	for web pages-Themes-
	Publishing web sites.		

Text Books

- 1. Kogent Learning Solutions Inc., HTML 5 in simple steps, Dreamtech Press.
- 2. A beginner's guide to HTML,NCSA,14th May,2003
- 3. Murray, Tom/Lynchburg Creating a Web Page and Web Site, College, 2002
- 4. Murray, Tom/Lynchburg Creating a Web Page and Web Site, College, 2002

Reference Books

- 1. Web Designing & Architecture-Educational, Technology Centre University of Buffalo
- 2. Steven M. Schafer, HTML, XHTML, and CSS Bible, 5ed Wiley India
- 3. John Duckett Beginning HTML, XHTML, CSS, and JavaScript, Wiley India
- 4. Ian Pouncey, Richard York, Beginning CSS: Cascading Style Sheets for Web Design, Wiley India
- 5. Kogent Learning, Web Technologies: HTML, Javascript, Wiley India

			SEME	STER III				
Title of the	Course			ANCED J	AVA			
Paper Nun	ıber	CORE VII						
Category	Core	Year II Cred		Credits	5	Course		23MIT3C1
		Semester	III			Cod		
Instruction	al Hours	Lecture	Tuto	rial	Lab Prac	tice	Tota	ıl
per week		5	1		-		6	
Pre-requisi	ite							
		Basic understar						
Objectives	of the	To understand		-	•	-	-	
Course		language and g	•	_		ynamı	ic Wei	o applications
UNIT-I		using applet, se The Genesis				he Ia	ava B	Suzzwords-An
		Overview of Ja			•			
		Statements- In		• •		-	-	
		Classes-Inherita			11 0105	2 20	on w	ivionio do una
UNIT-II		String Handlin	ıg Fur	octions – (Collections	Fran	newor	k: Collection
		Classes, String	_					
		Packages and	Interfa					
		Packages – Inte						
UNIT-III		Exception Ha						
		exceptions -				_		_
		Creating Mult	_		_	-	_	**
		1	•	onization,				mmunication,
		Suspending, Re						***** 1 :
UNIT-IV		The Applet Cla			_	_		•
		with windows, Managers and G						itrois, Layout
UNIT-V		Developing Se						ith the MVC
		pattern – Sessie						
Extended P	rofessional							us competitive
Component	i (is a part	examinations U	JPSC /	TRB / NE	T / UGC –	CSII	R / GA	ATE / TNPSC /
of	internal	others to be sol	ved					
component	only, Not	(To be discusse	ed durii	ng the Tutor	rial hour)			
to be inclu	ded in the							
External Ex	xamination							
question pa	per)							
Skills acqu	aired from	Knowledge, l	Probler	n Solving	, Analytic	cal a	ability	r, Professional
this course		Competency, P	rofessi	onal Comm	unication a	nd Tı	ansfei	rable Skill

Recommended Text	1. Herbert Schildt, (2004), "Java 2: The Complete						
	Reference", Fifth Edition, Tata McGraw Hill, New Delhi.						
	2. Joel Murach, (2008), "Andrea Steelman,, Murach"s Java						
	ervlets and JSP", Second Edition, Shroff Publishers						
Reference Books	1. Matthew Mac Donald, (2002), "ASP.NET: The Complete						
	Reference", MC Graw Hill.						
	2. VladaMatena, (2003), "Applying Enterprise JavaBeans",						
	Second Edition, Addison Wesley.						
	3. Cay S Horstmann& Gary Cornell, Core Java Vol II						
	Advanced Features, Eighth Edition, Addison Wesley.						
	Bruce W Perry (2004), Java Servlets & JSP Cook Book, Second						
	edition, O"reilly Media.						
Website and	1. http://netbeans.org/kb/docs/javaee/javaee-intro.html						
e-Learning Source	2. http://www.jsptube.com/						
9	3. http://articles.sitepoint.com/article/java-servlets-1						
	4. http://www.java-tips.org/java-						
	tutorials/tutorials/introduction-to-java-servlets-with-						
	netbeans.html						
	5. http://download.oracle.com/javase/tutorial/javabeans/index.htm						
	1						
	6. http://www.javapoint.com/steps-to-connect-to-the-datadase-in-						
	java/ (Unit III: JDBC)						

CO's	Course Outcomes
CLO1	Understand and explain programming language constructs, Java mechanisms, OOP and Internet programming concepts
CLO2	Apply logical constructs as well as include Object oriented features, Packages, Interfaces, Exceptions and Threads , JDBC, Internet programming technologies
CLO3	Compare and contrast classical and advanced Java in terms of features, architecture, platform and technologies
CLO4	Choose an approach to solve real world problem from the acquired knowledge of Java
CLO5	Create programs that make strong use of classes and objects and develop JDBC,GUI, Web and Enterprise based applications

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	2	2	2	2
CLO2	3	3	2	3	3	2
CLO3	3	2	3	2	3	3
CLO4	3	2	3	2	3	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	13	13	12	14	13

		SEMES	TER II	I				
Title of the	Course	ADVANCED JAVA - PRACTICAL						
Paper Numl	ber	CORE VIII						
Category	Core	Year	II	Credits	5	Cou	rse	23MIT3P1
		Semester	III	1		Cod	le	
Instructiona	l Hours	Lecture	Tuto	orial	Lab Prac	tice	Tota	al
per week		-	1		5		6	
Pre-requisit	e	Basic unde	rstandir	ng of core Ja	ava, JSP and	d HTN	ML	
Objectives of	of the Course			practical trapplet, Serv				advanced Java ns
Course Out	line	2. Imp 3. Stri 4. Col 5. Dat 6. Pac 7. Exc 8. Thr 9. JDF 10. App 11. Eve	olementings lection e and C kages eption l eads BC olets ent hand	nandling	ons.			
		 Simple Web Applications Using Sessions and Cookies Forwarding requests and Redirecting responses Web Applications using Database Bean Developing Simple Beans Use Beans with JSP tags 						
internal co Not to be in External question pap		Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved (To be discussed during the Tutorial hour)						
	ired from this							
Recommend	led Text	Competency, Professional Communication and Transferrable Skill 1. Herbert Schildt, (2004), "Java 2: The Complete Reference", Fifth Edition, Tata McGraw Hill, New Delhi. 2. Joel Murach, (2008), "Andrea Steelman, Murach"s Java Servlets and JSP", Second Edition, Shroff Publishers						
Reference B	ooks	Bruce W Perry (2004), Java Servlets & JSP Cook Book, Second edition, O'reilly Media.						

Website and	1. http://netbeans.org/kb/docs/javaee/javaee-intro.html
e-Learning Source	2. http://www.jsptube.com/
0	3. http://articles.sitepoint.com/article/java-servlets-1
	4. http://www.java-tips.org/java-
	tutorials/tutorials/introduction-to-java-servlets-with-
	netbeans.html
	5. http://download.oracle.com/javase/tutorial/javabeans/index.h
	tml

CO's	Course Outcomes
CLO1	Demonstrate understanding and use of different Java mechanisms for efficient application development
CLO2	Use an appropriate development environment to write, compile and run Java Programs
CLO3	Analyze the problem and apply the appropriate problem solving method with the required building blocks and mechanisms of Core and Advanced Java
CLO4	Test the correctness and consistency of the Java program with different inputs
CLO5	Create simple applications that make use of core java concepts and develop JDBC,
	GUI, Web and Enterprise based applications

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	3	3	3
CLO2	3	3	3	3	2	2
CLO3	3	3	3	3	2	3
CLO4	3	3	3	2	3	3
CLO5	3	3	2	3	3	3
Weightage of course contribute to eachPSO	15	15	14	14	13	14

Title of the Course	MOB	ILE A	PP DEVEL	OPMENT	LAB		
Paper Number	CORE IX		<u> </u>	<u>-</u>			
	T 7	**	G 114				22) (UT2D2
Category Core	Year	II	Credits	5	Code 23MIT3		
	Semester	Semester III Code					
Instructional Hours	Lecture	Tute	orial	Lab Prac	etice	Tota	al
per week	-	1		5		6	
Pre-requisite		4.					
Objections of the			ng on Java P			. 1	1 C - C
	To provide						on mobile
Course			oying softw				on moone
	1	1	, ,				
UNIT-I							ing Eclipse for
		_		_			r - Getting to
	of a Screen	Android	d User Inte	riace: Und	erstan	ding t	the Components
	or a screen						
UNIT-II	Designing	your U	ser Interfa	ce with vi	ews: 1	Basic	Views – Picker
	Views – List Views -Displaying Pictures						
UNIT-III	Activities, Fragments and Intents: Understanding Activities –						
	Applying Styles and Themes to an Activity – Displaying a Dialog						
	Window – Displaying a Progress Dialog – Linking Activities Using						
	Intents – Fragments.						
UNIT-IV	Menus with Views: Option Menu – Context Menu. Utilizing the						
	Action Bar: Adding Action Items to the Action Bar – Customizing the Action Items and Application Icon -Working with Audio and						
	Video.						
UNIT-V	Messaging: SMS Messaging – Sending E- Mail- Data						
	Persistence: Creating and Using Databases – Developing Android						loping Android
	Services – Publishing Android Applications						
Extended Professional	Questions related to the above topics, from various competitive						
Component (is a part of	examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC						
internal component	/ others to be solved						
only, Not to be included	(To be discussed during the Tutorial hour)						
in the External							
Examination question							
paper)							
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional						
course	Competency, Professional Communication and Transferrable Skill						
Recommended Text	Wei – Meng Lee, (2012), Beginning Android 4 Application						
D.C. D.I.			ley IndiaEd		•4	D 1:	
Reference Books			(2012), And		with	Eclips	se, Apress,
			ivate Limite (2010). I		1 An	droid	2 Application
			ey India Edi		·1 1111	a1014	2 Application

Website and	
e-Learning Source	1. http://devcloper.android.com/training/basics/firstapp/index.h
8	tml
	2. <u>www.vogella.com/articles/Android/article.html</u>
	3. <u>www.coreservlets.com/android-tutorial/</u>
	4. www.edumobile.org/android/category/android-beginner-
	<u>tutorial</u>
	5. http://www.androidhive.info/2011/11/android-
	sqlite-database-tutorial/ (Unit V: Ex. No.3(SQLite
	Database)

CO's	Course Outcomes							
CLO1	Demonstrate the setup and configuration of Android Development							
	Environment.							
CLO2	Apply the necessary UI components with different styles, themes, views, and							
	layouts							
CLO3	Examine and implement the required services such as messaging, mailing, multimedia concepts for the given problem							
CLO4	Test and debug the Android applications with different inputs.							
CLO5	Create mobile applications that make use of various android features,							
	functionsand database tasks							

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	2	3	3	3
CLO2	3	3	3	2	3	3
CLO3	3	3	2	2	3	3
CLO4	3	3	3	3	3	3
CLO5	3	3	2	2	3	3
Weightage of						
course	15	15	12	12	15	15
contribute to						
eachPSO						

Title of the	Course	R Programming									
Paper Num	ber		CORE X								
Category	Core	Y	ear	II	Credits	4	Cou		23MIT3C2		
		S	emester	III			Cod	le			
Instruction	al	L	ecture	_	torial	Lab Prac	tice	Total			
Hours		1		4		-		5			
per week Objectives	of the	Т	he course aims to	nrovi	de knowled	re about R	Progr	ammii	ng language. Students		
Course	or the			-		-	_		Operations in the R		
		ne		_			-		ting data of specific ning algorithms and		
UNIT-I		In	troduction to R-	Histor	y of R–Feati	ures of R-E	Essenti	als of	the R language–R		
		er	nvironment setup	–Basic	syntax: con	nmand pron	npt, sc	eript f	ile, comments Data		
		ty	pes– Variables-	-assign	ing, finding	g, deleting	varia	bles–c	operators: operator		
		ty	pes-arithmetic	operat	or–logical	operators-a	assign	ment	operators-logical		
		op	perators-expressi	ons.							
UNIT-II		С	Control statements-Decision making-if-if-else-nested if-switch- loops-								
		repeat while-for-loop control statements-break-next statement. Functions:									
		function definition-function components-built- in functions - user defined									
		fu	unction- calling function-Recursion-Strings: Rules of strings-string								
		m	anipulation.								
UNIT-III		Objects in R: Vectors-Vector creation-Vector Manipulation-Lists: Creating a list,									
		naming, accessing, manipulating list elements-merge list-converting list to									
		V	ector–Arrays–Na	mes	columns	and rows	-Acce	essing	array elements,		
		m	anipulating array	eleme	nts-operatio	ns of array	eleme	ents.			
UNIT-IV	Matrices—Accessing elements of Matrix—operations on matrix—Factors— Fra Create data frames—getting the structure of data frame—Extract data from data fr Packages—available R packages—install a new package—load package to lib Datareshaping—joiningcolumnsandrowsinadataframe-mergingdtframes—melting and casting.						data from data frame, d package to library— dtframes—melting				
UNIT-V		W	orking with files	: CSV	file-input C	SV, read CS	SV, an	alyzir	ng CSV, writing in to		
		CSV, Excel file :install, load, input, read excel files -Binary files: reading and									
		writing-XML files: input and read XML files. my SQL package-connection R									
		with my SQL-querying the table-table Manipulation: create, insert, drop and									
		update. Visualizing: R charts and Graphs: R Piecharts: Piecharttitle, color-slice									
		pe	ercentagesandcha	ırtleger	nd–3Dpiecha	rt–BARcha	arts–H	istogr	ams–Linegraphs-		
		So	Scatter plots— Creatings catterplot—scatter plot matrices.								
		<u> </u>									

Course Outcome:	1.	Explain critical R programming concepts
	2.	Demonstrate how to install and configure R Studio
	3.	Apply OOP concepts in R programming
	4.	Explain the use of data structure and loop functions
	5.	Analyse data and generate reports based on the data
	6.	Apply various concepts to write programs in R

Title of the	Course	RESEARCH METHODOLOGY						
Paper Num	ber	ELECTIVE V(E	C5)					
Category	DSE -2	Year	I	Credits	3	Cou Cod		23MIT3E1
			I			Cou		
Instruction	al Hours	Lecture	Tuto	rial	Lab Practice		Tota	al
per week								
D		4		1 '11	-		4	
Pre-requisit	te	Basic critical and						
Objectives	of the							
Course		formulation, analy filing patents.						
UNIT-II		Research Methodoresearch - Research methods verses Importance of resinvestigation of solution interpretation, ne Defining the reseaformulation - Neodefining a problem Literature Survey Sources of inform	methorearch in cessary arch processity m.	proaches - dology - methodolog s for resear y instrumer oblem: Def of defining	Significant Research y - Research rch problem ntations - Continuition of re- the problem	ee of and h pro a, data riteria esearc m - T	resea scient cess - a colle a of ch pro echnic	rch - Research dific method - Approaches of ection, analysis, good research. blem - Problem que involved in
		Information throu analysis, plagiaris examining and dis	ugh in sm, an	ternet. Eff d research	ective liter	ature	studi	es approaches,
UNIT-III		Research Analysi research design experimental des experimental set Multivariate analy Presenting Insignation.	s and - Diff signup - ysis, H	Design: M ferent resea Developin Use of s s ypotheses	arch design ng a rese standards a testing and	ns - arch ind o Meas	Basic plan codes. sures	principles of Design of Overview of of Association.
UNIT-IV		Intellectual Proper Designs, Trade at technological res WIPO and WTO of IPR practices, Functions of UNE	nd Copearch, in IPR	oyright- Pro innovation establishments and Feat	ocess of Pa n, patenting ents, Right oures of IPF	tenting, de	ng and velopi perty,	Development: ment- Role of Common rules
UNIT-V		Patent Rights: Stechnology- Patent New Developmen Biological System Studies, IPR and agents, Registration	nt informats in his, Cor	mation and IPR: Adminuter Soft -Licenses,	databases- inistration of ware etc. The Licensing	Geog of Pa raditi	raphic tent S onal k	cal Indications - System, IPR of knowledge Case

Extended	Questions related to the above topics, from various competitive
Professional	examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC /
Component (is a part	
of internal	(To be discussed during the Tutorial hour)
component only, Not	(10 be discussed during the Tutorial nour)
to be included in the	
External	
Examination	
question paper)	
Skills acquired from	Knowledge, Problem Solving, Analytical ability, Professional
this course	Competency, Professional Communication and Transferrable Skill
Recommended Text	1. R. Ganesan, "Research Methodology for Engineers", MIP
	Publishers, Chennai, 2011.
	2. Catherine J. Holland, "Intellectual property: Patents,
	Trademarks, Copyrights, Trade Secrets", Entrepreneur Press, 2007.
Reference Books	1. Peter S. Menell ,Mark A. Lemley, Robert P. Merges,
	"Intellectual Property in the New Technological "Vol. I Perspectives,
	2021.
	2. Laura R. Ford,"The Intellectual Property of Nations:
	Sociological and Historical Perspectives on a
	3. RatanKhananabis and SuvasisSaha, "Research Methodology",
	Universities Press, Hyderabad, 2015.
	4. David Hunt, Long Nguyen, Matthew Rodgers, "Patent searching:
	tools & techniques", Wiley, 2007.
	5. Ranjit Kumar, 2nd Edition, "Research Methodology: A Step by
	Step Guide for beginners" 2010
XX/ I · · ·	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
Website and	1. https://www.coursera.org/courses?query=research%20methodolo
e-Learning Source	gy
	2. https://www.researchgate.net/topic/Research-Methodology
	3. https://www.wto.org/english/tratop_e/trips_e/intel1_e.htm
	4. https://www.isical.ac.in/~palash/research-methodology/RM-
	lec9.pdf
	5. https://mrcet.com/downloads/digital_notes/CSE/Mtech/I%20Year/
	RESEARCH%20METHODLOGY.pdf

CO's	Course Outcomes
CLO1	Understanding of research, IPR and patent fundamentals
CLO2	Identify the issues involved in research, IPR and patent filing
CLO3	Apply suitable instrumentation and sampling techniques for the research studies and recognize the framework for protecting IPR and process for obtaining patents
CLO4	Analyze data, and interpret research findings using appropriate methods and importance of IPR and patent protection in promoting research and development
CLO5	Design and develop research reports, research proposals, academic papers and patents

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	1	2	3	2	2
CLO2	3	2	2	3	3	2
CLO3	3	2	2	2	3	3
CLO4	3	3	2	3	3	3
CLO5	3	3	3	2	3	3
Weightage of						
course	15	11	11	13	14	13
contribute to						
each PSO						

Title of the	Course		IN'	TERNET C	F THING	S		
Paper Nur	nber	ELECTIV	IVE V (EC5)					
Category	DSE-2	Year Semester	I	Credits	3	Cou Cod		23MIT3E2
Instruction	nal Hours	Lecture	Tut	orial	Lab Prac	tice	Tota	al
per week		3	1		-		4	
Pre-requis	ite	Basic unde	erstandi	ng of comp	uter hardwa	are co	mpon	ents and networking
_		concepts					•	
Objectives	of the	-	ry objec	tive of this	course is t	o imp	art th	e knowledge on IoT
Course		_	•			-		he application areas
				olementation				
UNIT-I								Things: Introduction-
								IoT- IoT Enabling
UNIT-II		Domain		Levels & I				Automation-Cities-
UN11-11		Domain Specific IoT: Introduction-Home Automation-Cities- Environment-Energy-Retail- Logistics-Agriculture-Industry-Health &						
								ference between IoT
		and M2M	- SDN a	and NFV for	· IoT.			
UNIT-III		M2M to IoT- An Architectural Overview: Building an Architecture-Main						
								Architecture Outline-
								logy Fundamentals:
		Devices Manageme		rateways-Lo	cai and	wide	are	a Networking-Data
UNIT-IV				e - Archi	tecture Re	feren	ce V	Iodel: Introduction-
								Model: IoT Domain
		Model-Info	ormatio	n Model-Fu	ınctional M	Iodel-	- Con	nmunication Model-
				rust, Securit				
UNIT-V		Implement						d-Introduction-Smart
		_				-	Case	Study: Commercial
Extended	Professional			on today and			rom	various competitive
	t (is a part of							/ GATE / TNPSC /
internal	component	others to b			1111 / 00			, GHIL / HUBC /
	to be included			uring the T	itorial hour)		
in the		(10 be also	abbea e	minis me 1	acoriur nour	,		
Examination								
paper)	n question							
	ired from this	Knowledge	- Pro	blem Sol	ving, Ana	alytica	al al	bility, Professional
course	inca nom uns	U	•		O.	•		sferrable Skill
course		Competent	y, 1101	costoliai Col	mnumcaulo	ıı alıu	riall	SICITAUL SKIII

Recommended Text	1. ArshdeepBahga, Vijay Madisetti, —Internet of Things – A hands-
Recommended Text	on approach, Universities Press, 2015 (Unit I and II)
	2. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stamatis,
	Karnouskos, Stefan Avesand. David Boyle, "From Machine-to-Machine
	to the Internet of Things – Introduction to a New Age of Intelligence",
	Elsevier, 2014(Unit III, IV and V).
Reference Books	1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Rob Barton
	and Jerome Henry, —IoT Fundamentals: Networking Technologies,
	Protocols and Use Cases for Internet of Things, Cisco Press, 2017
	2. Olivier Hersent, David Boswarthick, Omar Elloumi, —The
	Internet of Things – Key applications and Protocols, Wiley, 2012
	3. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds),
	—Architecting the Internet of Things, Springer, 2011.
Website and	1. https://www.tutorialspoint.com/internet_of_things/
e-Learning Source	2. https://www.geeksforgeeks.org/introduction-to-internet-of-things-
	iot-set-1/
	3. https://www.slideshare.net/khusuma/domain-specific-iot(Unit-II)
	4. https://www.slideshare.net/PascalBodin/an-introduction-to-m2m-
	iot-technologies(Unit -III)
	5. https://www.smartgrid.gov/the_smart_grid/smart_grid.html

Course Learning Outcome (for Mapping with POs and PSOs) Students will be able to

CO's	Course Outcomes
CLO1	Outline the fundamental concepts and Terminologies of IoT
CLO2	Determine the IoT enabling technologies, M2M and IoT, fundamentals and technological challenges faced by IoT in terms of Safety, privacy and trust
CLO3	Identify the different levels, models and standards of IoT and application areas in domain specific IoT
CLO4	Analyze the physical design, logical design, architecture Overview of M2M and IoT and reference models of IoT Architecture
CLO5	Assess the application areas and illustrate the implementation of IoT

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	2	2	2	2	3
CLO2	3	2	2	2	3	3
CLO3	3	3	2	2	3	3
CLO4	3	3	2	3	2	2
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	13	12	12	13	14

Title of the Course		TRENDS IN COMPUTING						
Paper Number	•	ELECTIVE V (EC5)						
Category	Elective	Year Semester	I I	Credits	3	Course Code 23MIT3E3		
Instructional H		Lecture	Tuto	ı İrial	Lab Prac	tice	Tota	 al
per week		1	3		-		4	-
Pre-requisite		Basic understar	nding of	computer 1	networks an	d env	ironm	nental issues
Objectives Course	of the	computing and b) To unde	derstand its busing erstand to dge abo	the con- ness applica- he scope, dout the redu	cepts and ations. esign and metion of en	infra nodel ergy	of griduse, w	ture of cloud d computing vaste, and other ns.
UNIT-	I	the Cloud – F Computing: Be	Cloud Computing: Basics: Overview – Applications – Intranets and the Cloud – First Movers in the Cloud – Organization and Cloud Computing: Benefits – Limitations – Security Concerns- The Business Case for Going to the Cloud: Cloud Computing Services -Deleting Datacenter.					
UNIT-	II	Hardware and Infrastructure: Clients – Security – Network –Services–Accessing the Cloud: Platforms - Cloud Storage: Overview – Cloud Storage Providers.						
UNIT-I	II	Developing Applications: Google – Microsoft - Local Cloud and Thin Clients: Virtualization – Server Solutions – Thin Clients – Migrating to the Cloud.						
UNIT-l	IV.	Grid Computing: Introduction - Benefits - Grid Terms and Concepts: Types of Resources - Jobs and Applications - Scheduling, Reservation and Scavenging - Grid Software Components - Grid user role: User Perspective - Administrator Perspective - Design: Building grid architecture - Models - Topologies - Phases and Activities.						
UNIT-V		Green Computing: Introduction - History of Green Computing - Regulations and Industry Initiative - The Demons behind Green Computing - Approaches to Green Computing - Role of IT vendors - Green Computing Tips - Future is Green.						
Component (is internal component Not to be inclu External Exquestion paper) Skills acquired	nent only, ded in the amination	examinations U others to be sol (To be discusse	JPSC / ved ed durin	TRB / NET g the Tutori a Solving,	Γ / UGC – al hour) Analytic	CSIR	R / GA	-
course		Competency, P	roiessic	nai Commi	inication an	ıa 1 ra	nsterr	adie Skill

Recommended Text	1. Anthony T. Velte, Toby J. Velte, Robert Elsenpeter, "Cloud Computing - A practical Approach", McGraw Hill, 2010.									
	2. Bart Jacob, Michael Brown, Kentaro Fukui, and NiharTrivedi,									
	"Introduction to Grid Computing", IBM Redbook, 2005.									
Reference Books	 George Reese, "Cloud Application Architectures: Building Applications and Infrastructures in the cloud", O"Reilly Media Inc., 2009. Halper Fern, Kaufman Marcia, Bloor Robin, Hurwit Judith, "Cloud Computing for Dummies", Wiley India Pvt Ltd ,2009. J. Velete, Anthony T. Velete, Robert Elsenpeter, "Green IT – Reduce Your Information System"s Environmental Impact While Adding to the Bottom Line", McGraw-Hill ,2008. Bud E. Smith ," Green Computing: Tools and Techniques for Saving Energy, Money, and Resources", Auerbach Publications , 2013. 									
Website and e-Learning Source	1. http://www.siteground.com/tutorials/cloud/cloud_computing_inf rastructure.htm 2. http://thecloudtutorial.com/ 3. http://studymafia.org/wp-content/uploads/2015/11/CSE-Green-Computing-Report.pdf 4. http://www.znu.ac.ir/data/members/dastjerdi_mohammad/Book1 1.pdf (Unit IV) 5. http://www.cs.kent.edu/~farrell/grid06/lectures/grid01.pdf (Unit V)									

CO's	Course Outcomes
CLO1	Outline the history, applications, benefits and limitations of Cloud, Grid and Green computing
CLO2	Describe the cloud infrastructure services, virtualization and determine how applications can be developed using cloud services
CLO3	Identify cloud storage providers, software components of grid, technologies applied in building a green system and various key sustainability in Green IT Trends
CLO4	Analyse the migrations and security concerns of cloud, different grid models, resources and also identify how the distributed computing environments can be built from lower level services
CLO5	Assess the business cases of cloud, and also various laws, approaches and protocols for regulating green IT

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	2	1	1	1	1	1
CLO2	2	2	1	1	1	2
CLO3	3	3	2	2	2	3
CLO4	3	2	2	2	3	2
CLO5	3	3	2	2	3	3
Weightage of course contribute to eachPSO	13	11	8	8	10	11

Title of the	e Course	Professional Communication Skill							
Paper Nui	nber								
Category	SEC-2	Year		Credits	2	Cou	rse	23MIT3S1	
			II			Cod	e		
		Semester	III						
Instruction	nal Hours	Lecture	Tuto	rial	Lab Prac	tice	Tota	ıl	
per week		3	-		-		3		
Objectives	of the	1. To im	prove co	ommunicati	ve compete	nce of	f the s	tudents	
Course		2. To ena	able the	students to	converse in	their	life si	tuations	
		3. To tra	in the st	udents to u	se English f	or the	practi	ical purposes	
		4. To enable the students to acquire phonetic skills required for oral skills							
UNIT	Γ -I	communication:Communication, importance and purpose of communication, Types of communication, process of communication, stragegies for effective communication, barriers to communication, Essentials of Good Communication.							
UNIT	'-II	Significance of body language in communication, The process of Listening, Barriers to Listening, Types of Listening, Stragegies for Active Listening, Listening and self Awareness, Shades of Meaning.							
UNIT-	-III	Reading Skills: Purpose, Process, Methodologies. Description and Articulation of English speech sounds, Syllables and Stress, Accent and voice modulation.							
UNIT	Γ-IV	Presentation Skills, Structure of a presentation, Major Techniques of delivery, public speaking, preparing the speech, special occasion speeches.							
UN	IT-V	Interviews, Types of Interview, Most common interview question; Best practices before the job interview, Group Discussions.							
Course Ou		To enhance the reading skills, types and activites will be entertained Communuivatve in various formal situations taking place in organizations To develop confidence for communicating in English and create interest for the life long leaning of English Language							

References Book:

- 1. S.Ravindranathan, R.Perumalsamy, S.Shanmugiah, "English for Effective oral communication, Emrald Publishers.
- 2. Barun K.Mitra,(2016)."Personality Development and Soft Skills",Oxford university press.
- 3. K.C.Verma, "The Art of communication", Kalpaz Publications, 2013
- 4. Rob Biesenbach, Unleash the Power of Stroytelling,:Eastlawn Media(February 13,2018) ISBN-10:0991081420

Internship Programme

Internship would be attached to an internship supervisor (IS), and mentor for a specified duration and conduct a time-bound internship project

A provision of group internship may also be considered for handling the chunk of students in a particular domain.

The institution, based on local assessment, programs offered by the institute/university can identify projects linked to the local industry needs and create a pool available on the portal. The student chooses a project, and he must get a supervisor and mentor for it. The mechanism of local industry collaboration should be one of the focal points providing internship opportunities to students.

			SEMI	ESTER IV					
Title of the	e Course	.NET WITH C# PROGRAMMING							
Paper Nur	nber	CORE XI							
Category	Core	Year	II	Credits	5	Cou	irse	23MIT4C1	
		Semester	IV			Cod	le		
Instruction	nal Hours	Lecture	Tut	orial	Lab Prac	tice	al		
per week		5	1		-		6		
Pre-requis	site	Basic unde	rstandi	ng on object	oriented p	rogra	mmin	g with IDEs	
Objectives Course	of the	the compos	nents of to wor	Active Serve K with SQL	ver Pages w Server usin	hich p g Mic	provid crosof	amming and le sufficient t ADO.NET	
UNIT-II		Operations Loops - Me	- Obj ethods -	ect Based Types, Obj	Manipulati ects and Na	on - amesp	Cond aces-	ypes - Variable litional logic - Delegates. : Benefits of	
		.NET Framework - Overview of .NET Framework 4.5: Common Language Runtime - Common Type System - Metadata and Assemblies- Introduction to visual studio 2012 IDE: Exploring Visual Studio 2012 IDE - ASP.NET 4.5 Overview: ASP.NET Life cycle: Life cycle of an ASP.Net web page- Developinga Web Application: File Types in ASP.NET 4.5- Exploring ASP.NET web pages - Understanding ASP.NET 4.5 Directives-Application structure and State: The Global.asax Application File- Using states: Application State- Session State- View State-Cookies- Postback and Cross-page posting.							
UNIT-III		Web Forms: Standard controls: Label control-Button Control-TextBox Control-Literal Control-PlaceHolder Control-HiddenField Control -Navigation controls: TreeView, Menu and SiteMapPath - Validation controls - Rich controls : Calendar Controls- AdRotator control.							
UNIT-IV		LINQ Queries: Standard Query operators: Filtering operators- Projection operators-Sorting operators-Grouping operators-set operators-Aggregate operators -Lambda Expressions - Working with Login controls: Login control- Password Recovery control - Create User Wizardcontrol-Change Password control							
UNIT-V:		ADO.NET Fundamentals: Configuring your Database - ADO.NET Basics- Direct Data Access - Disconnected Data Access - Data Binding: Data Binding with ADO.NET- Data Source Controls - The Data Controls: The GridView - Formatting the GridView - Selecting a GridView Row- Editing, Sorting and Paging the GridView- Crystal Report							

Extended Professional	Questions related to the above topics, from various competitive
Component (is a part of	examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC
` .	/ others to be solved
1	
only, Not to be included	(To be discussed during the Tutorial hour)
in the External	
Examination question	
paper)	
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional
course	Competency, Professional Communication and Transferrable Skill
Recommended Text	1. Kogent (2013), ASP.NET 4.5 Black Book –
	DreamtechPress,New Delhi (Unit 2,3,4)
	2. Matthew MacDonald (2010), Beginning ASP.NET 4 in C#,
	Apress.(Unit 1,5)
Reference Books	1.Greg Buczek(2002), ASP.NET Developer"s guide, Tata McGraw
	Hill Publications.
	2.Jesse Liberty, (2002), Programming C#, 3.0, O"Reilly Press.
	3.J.Sharp, (2009), Microsoft Visual C# 2008 Step by Step, PHI
	Learning Private Ltd.
	4.Christian Nagel et al., (2007), Professional C# 2005 with .NET
	3.0, Wiley India.
	5.Herbert Schildt,(2010), C# 4.0 The Complete Reference, Tata
	McGraw Hill Publications
Website and	1. www.homeandlearn.co.uk/csharp/csharp.html
e-Learning Source	2. http://msdn.microsoft.com/en-us/library//aa645596.aspx
	3. http://www.csharpkey.com/csharp/
	4. http://www.w3schools.com/aspnet/default.asp
	5. http://www.maconstateit.net/tutorials/ASPNET20/default.ht
	m
	6. http://csharp-station.com/Tutorial/AdoDotNet/Lesson01
	(Unit V : ADO.NET Fundamentals)
	7. http://www.c-
	sharpcorner.com/UploadFile/009464/use-crystal-report-in-
	Asp-Net-using-C- Sharp/

CO's	Course Outcomes
CLO1	Outline the features of C# and ASP.NET concepts to understand the real time applications
CLO2	Identify the salient properties of C# programming concepts and ASP .NET Application
CLO3	List the various stages involved in creating a web form
CLO4	Select the appropriate web controls to develop the web forms
CLO5	Construct a database driven web applications with the facilitated web services.

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	3	3	3
CLO2	3	3	3	3	3	2
CLO3	3	3	2	3	3	2
CLO4	3	3	2	3	3	3
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	15	13	15	15	13

Title of the Course		.NET WITH C# PROGRAMMING - PRACTICAL							
Paper Num	ber	CORE XII							
Category	Core	Year	II	Credits	5				
		Semester	IV			Cod	le		
Instructiona	al Hours	Lecture	Tuto	rial	Lab Prac	tice	Tota	al	
per week		-	1		5		6		
Pre-requisit	te	Basic under	rstandin	g on the co	ncept like	C, C+	+, C#	, ASP	
Objectives Course	of the				-	-	_	b applications psoft ADO.NET	
Course Out	line	 C# Basics Delegates Lambda Expressions LINQ Usage of Web Sever Controls Usage of AdRotator, Calendar Controls Working with Validation controls Menu Control Cookies, View state, Session Developing Database Applications using Data Grid 							
	Professional	11. Creating Crystal Report Questions related to the above topics, from various competitive							
_	(is a part of								
internal	component								
in the Examination paper)	External question								
Skills acquir	red from this	Knowledge, Problem Solving, Analytical ability, Professional							
course		Competency, Professional Communication and Transferrable Skill							
Recommend	ded Text	Kogent (2013), ASP.NET 4.5 Black Book –DreamtechPress,New Delhi							
Reference B	Books	Herbert Schildt,(2010), C# 4.0 The Complete Reference, Tata McGraw Hill Publications.							
Website and	d	http://www							
e-Learning	Source	http://www.w3schools.com/aspnet/default.asp							

CO's	Course Outcomes
CLO1	Demonstrate simple programs using C# programming concepts such as classes, objects, method overloading
CLO2	Solve complex programs using delegates, Lambda expression and LINQ
CLO3	Analyze the usage of web server controls, calendar controls, validation controls and menu controls in asp.net application
CLO4	Evaluate the role of Cookies, View state and Session state in creating an web Application
CLO5	Design a data driven web application by connecting to the data sources

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	2	3	3
CLO2	3	3	3	3	2	3
CLO3	3	3	3	3	3	2
CLO4	3	3	3	3	3	2
CLO5	3	3	3	3	3	3
Weightage of course contribute to eachPSO	15	15	15	14	14	13

Title of the Course		PROJECT WITH VIVA VOCE									
Paper Number		CORE XI	CORE XIV								
Category	Core	Year II		Credits	7	Course		23MIT4PR			
		Semester	Semester IV			C		le			
Instructional		Lecture Tut		Tuto	orial	Lab Practice		Tota	al		
Hours		-	-			10		10			
per week											
Pre-requis	site	UG Level Programming knowledge									

Title of the Course		INTELLIGENT SYSTEMS								
Paper Nur	nber	ELECTIVE VI (EC6)								
Category	Elective	Year	I	Credits	3	Cou Cod		23MIT4E1		
		Semester	I							
Instruction	nal Hours	Lecture	Tuto	rial	Lab Prac	Lab Practice Tot		al		
per week		4	0		-		4			
Pre-requis	site	Basic knowl	edge o	f data mini	ng concepts	S				
Objectives	of the	To acquire l	knowle	dge on var	ious intellig	gent s	ystem	techniques		
Course		and method	dologie	es and to	have enr	riched	kno	wledge on		
		Knowledge	-		-		-	d learning		
		methods in s	solving	g particular	engineering	g prob	lems.			
UNIT-I		Artificial	Intelli	gence: AI	problems	-AI	techni	ique-Problem		
		Search:-Pro	ductio	n System	s – Prob	olem	Char	racteristics –		
		Production s	system	characteris	tics- Heur	istic S	Searcl	h techniques:		
		Generate and Test – Hill Climbing – Constraint Satisfaction,								
		Means-end analysis								
UNIT-II		Knowledge	rep	resentatior	issues:	Re	presen	ntations and		
					_	_		tions —Frame		
		_	_				_	imple facts in		
		logic - Representing Instance and ISA relationships – Computable								
		functions and predicates – Resolution								
UNIT-III		_	_	_	_			s Declarative		
		_			_			Vs Backward		
		_		_			_	Knowledge		
		_		•	-			spectrum of		
		representation	_		10t – an	u-IIIIe	ı su	ructures-Other		
UNIT-I	V	-			Introductio	n_ Rii	lec ac	a knowledge		
0111-1	. •		-	•				vard chaining		
		_			-			Fuzzy expert		
				_		-		variables and		
								fuzzy expert		
		system		J			_			
UNIT	`-V	Artificial r	neural	networks	: Neuron-	perc	eptror	n- Multilayer		
51,11	•					-	-	Introduction-		
		Robot		are-Percept				software		
		architecture.		1		_				
		1								

Extended Professional Component (is a part of internal component only, Not to be included in the External Examination question paper)	Questions related to the above topics, from various competitive examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC / others to be solved (To be discussed during the Tutorial hour)
Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional
course	Competency, Professional Communication and Transferrable Skill
Recommended Text	1. Elaine rich and Kelvin Knight, "Artificial Intelligence", Tata McGraw hill Publication, 3ndEdition, 2009. [Unit - I,II,III] Unit I : Chapters 1, 2, 3 Unit II : Chapters 4, 5 Unit III : Chapters 6, 11 2. Artificial Intelligence: A Guide to Intelligent Systems, 3rd edition, Michael Negnevitsky, Addison Wesley, 2011.[Unit
	IV-Chapter 1,2,4,V-Chapter 6] 3. Artificial Intelligence a modern Approach "– Stuart Russell & Peter Norvig, 3 rd Edition Pearson Education[Unit V-Chapter 25-Robotics]
Reference Books	 "Artificial Intelligence a modern Approach "– Stuart Russell & Peter Norvig, 3rd Edition, Pearson Education. "Artificial Intelligence ", George F Luger , 4thEdition , Pearsons Education Publ, 2002. "Foundations of Artificial Intelligent And Expert Systems", V S Janaki Raman, K Sarukesi, P Gopalakrishnan, Macmillan India Limited
Website and e-Learning Source	 https://www.techopedia.com/definition/190/artificial-intelligence-ai https://www.tutorialspoint.com/artificial_intelligence/artificial_intelligent_systems.htm https://data-flair.training/blogs/heuristic-search-ai/ http://teaching.csse.uwa.edu.au/units/CITS7212/Lectures/Students/Fuzzy.pdf http://engineering.nyu.edu/mechatronics/smart/pdf/Intro2Robotics.pdf

CO's	Course Outcomes
CLO1	Outline the applicability, strength and weakness of artificial intelligence in solving computational problems
CLO2	Demonstrate the role of knowledge representation, problem solving and learning in Intelligent-system engineering
CLO3	Identify the characteristics of AI, Knowledge representation, Experts systems and its variants with ANN and robotics.
CLO4	Analyze a comprehensive background in both software and hardware to work with the future of robotics and adaptive systems
CLO5	Assess the scientific background through various real time examples

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	3	3	3	2	2
CLO2	3	3	3	3	2	2
CLO3	3	2	3	3	3	3
CLO4	3	2	2	3	3	2
CLO5	3	2	3	3	3	2
Weightage of course contribute to eachPSO	15	12	12	15	13	11

Title of the Course		INTRODUCTION TO ROBOTICS								
Paper Nun	nber	ELECTIV	ELECTIVE VI (EC6)							
Category	Elective	Year		Credits	3	Cou	rse	23MIT4E2		
			I			Cod	le			
		Semester	Ι							
Instruction	nal Hours	Lecture	Tuto	rial	Lab Prac	tice	Tota	al		
per week		4	0		-		4			
Pre-requis	ite	Understand	ling of	basic physic	es					
Objectives	of the							unctionality of		
Course								he design and		
		developme	nt challe	enges in the	field of rob	ootics.				
UNIT-I		Introduction	on-Defi	nition of	Autom	ation-	Mech	anization Vs		
		Automation						s-Types-Current		
		_				auto	matio	n in Factory		
		Operations-						2.7.1		
UNIT-II								vs of Robotics-		
				-	-			fuman and the		
		Robot Manipulator-Robot Wrist and End of Arm Tools-Robot Terminology-Robotic Joints-Classification-Selection-Workcell-								
		Robotics and Machine Vision-Applications								
UNIT-III		Robot Components: Sensors: Exteroceptors Sensors - Tactile								
			-					achine Vision		
		Sensors-Velocity Sensors-Proprioceptors-Robots with sensors-								
		- End Effectors: Grippers-selection of grippers-Gripping								
		mechanism- tools-Types of Grippers- Drives: Pneumatic,								
TINITE IX		Hydraulic, Electric Actuators Transformations : Introduction to Manipulator Kinematics -								
UNIT-IV						-		ics-Manipulator		
		_						_		
		Path Control-Robot Dynamics- Robot Programming Techniques : Online programming- Lead-through Programming-Offline								
		Programming-Task Level Programming-Motion Programming-								
		Robot Programming Languages-Robot languages and its types								
UNIT-V						-		Application of		
								ing applications		
		Robotics	and	Artifici		lligen	ce:	Vision-Voice		
		communication-Planning-Modelling-Adaptive control-Error								
		monitoring and recovery-Autonomy and intelligence in robots- Expert systems in robotics								
Extended	Extended Professional		<u> </u>							
Component (is a part of		examinations UPSC / TRB / NET / UGC – CSIR / GATE / TNPSC								
internal component		/ others to b								
only, Not to be included		(To be discussed during the Tutorial hour)								
in the		(10 00 0100				,				
Examination										
paper)	n question									
paper)										

Skills acquired from this	Knowledge, Problem Solving, Analytical ability, Professional							
course	Competency, Professional Communication and Transferrable Skill							
Recommended Text	1. Gupta.A.K, Arora. S. K., Industrial Automation and							
	Robotics, Mercury Learning and Information, 2017(Unit I,II							
	,III,IV,V)							
	2. Mikell P Groover, "Industrial Robotics", Mc GrawHill,							
	2012.(Unit III: Drives :Fundamentals of Robot technology -Robot							
	Drive systems, Unit IV: Transformations)							
	3. D.J.Todd, "Fundamentals of Robot Technology", An							
	Introduction to Industrial Robots, Teleoperators and Robot							
	Vehicles, Wiley,1986.(Unit V: Robotics and Artificial Intelligence)							
Reference Books	1. Thomas. K. Rufuss, "Robotics and Automation Handbook", CRC							
	Press, 2018							
	2. Ghoyal.K., Deepak Bhandari, "Automation and Robotics",							
	S.K.Kataria& Sons Publishers, 2012.							
	3. John.J. Craig, "Introduction to Robotics: Mechanics and Control", Pearson, 2018.							
	4. Gonzalez, Fu Lee, Robotics: Control, Sensing, Vision and							
	Intelligence, Wiley, 1998							
Website and	1. https://builtin.com/robotics							
e-Learning Source	2. https://www.elprocus.com/robot-sensor/							
	3. https://sp-automation.co.uk/the-top-seven-types-of-robots/							
	4. https://robots.ieee.org/learn/types-of-robots/							
	5. https://www.intel.in/content/www/in/en/robotics/types-and-							
	applications							

CO's	Course Outcomes
CLO1	Outline the anatomy, specifications and applicability of Robotic system
CLO2	Demonstrate the role of kinematics and dynamic behavior of robots with programming techniques
CLO3	Identify the characteristics and functionality of robots in various sectors.
CLO4	Analyze the various functionality of robotic systems with respect to software and hardware components
CLO5	Assess the scientific background of robotic systems through various real time examples

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	1	1	2	2	2
CLO2	3	3	3	3	3	2
CLO3	3	2	3	3	3	3
CLO4	3	2	2	3	3	2
CLO5	3	2	3	3	3	3
Weightage of course contribute to eachPSO	15	10	10	14	14	12

Title of the Course		VIRTUAL AND AUGMENTED REALITY								
Paper Nur	nber	ELECTIVE VI (EC6)								
Category	Elective	Year		Credits	3	Cou		23MIT4E3		
			I			Cod	e			
			I			<u> </u>		_		
Instruction	nal Hours	Lecture	Tuto	rial	Lab Prac	tice	Tota	ıl		
per week	•.	4 D : 1	0	<u> </u>	1 .		4			
Pre-requis		Basic know	ledge o	t computer	graphics					
Objectives	of the	To provide	knowle	edge on ba	sic principl	es of	virtua	l & augmented		
Course		1 *		· ·				a platform for		
		real-world a		=				•		
UNIT-I		Virtual Rea	ality: T	he Three I'	s of VR – I	Histor	y – Ea	arly commercial		
								Input Devices:		
			Navig	gation and	Manipulat	tion l	nterfa	ces – Gesture		
			Interfaces							
UNIT-II		Output Devices: Graphics Displays – Sound Displays – Haptic								
		Feedback - Computer Architecture for VR: The Rendering								
		Pipeline- PC Graphics Architecture - VR Programming: Toolkits and Scene Graphs – Traditional and Emerging Applications of VR								
UNIT-III										
UNII-III		Augmented Reality: Introduction – Augmented Reality Concepts: Working Principle of AR –Concepts related to AR- Ingredients of								
		an Augmented Reality Experience								
UNIT-I	V	Augmented Reality Hardware– Augmented Reality Software–								
		Software to create content for AR Application – Tools and								
		Technologies								
UNIT-V	V	Augmented Reality Content: Introduction- Creating Content for								
		Visual, Audio, and other senses – Interaction in AR - Mobile								
		Augmented Reality: Introduction – Augmented Reality Applications Areas- Collaborative Augmented Reality								
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Extended	Professional	_			-			ous competitive		
Component (is a part of										
internal component										
only, Not to be included in the External		(To be discussed during the Tutorial hour)								
Examination question										
paper)	ired from this	Knowladaa	Drob	lam Calvia	nα Anoly+	ioo1	obilit-	, Professional		
•	ired from this				•		•	y, Professional		
course		Competency	y, Proie	essional Coi	iimunicatio	n and	1 rans	sferrable Skill		

Recommended Text	1. Grigore C. Burdea and Philippe Coiffet, "Virtual Reality							
Recommended Text								
	Technology", Wiley Student Edition, Second Edition (Unit I:							
	Chapter 1,2 & Unit II: Chapter 3,4,6,8 & 9)							
	2. Alan B. Craig(2013), "Understanding Augmented							
	Reality: Concepts and Applications"(Unit III: Chapter 1, 2, Unit IV							
	: Chapter 3, 4 & Unit V: Chapter 5,6,8)							
	3. Jon Peddie (2017), "Augmented Reality: Where We Will All							
	Live", Springer, Ist Edition (Unit IV: Chapter 7 (Tools &							
	Technologies)							
Reference Books	1. Alan Craig & William R. Sherman & Jeffrey D. Will, Morgan							
	Kaufmann(2009), "Developing Virtual Reality Applications:							
	Foundations of Effective Design", Elsevier(Morgan Kaufmann							
	Publishers)							
	2. Paul Mealy (2018), "Virtual and Augmented Reality", Wiley							
	3. Bruno Arnaldi & Pascal Guitton & Guillaume Moreau(2018),							
	"Virtual Reality and Augmented Reality: Myths and Realities",							
	Wiley							
Website and	1. Manivannan, M., (2018), "Virtual Reality Engineering," IIT							
	Madras, https://nptel.ac.in/courses/121106013							
e-Learning Source								
	2. Dube, A., (2020), "Augmented Reality - Fundamentals and							
	Development," NPTEL Special Lecture Series,							
	https://www.youtube.com/watch?v=MGuSTAqlZ9Q							
	3. http://msl.cs.uiuc.edu/vr/							
	4. http://www.britannica.com/technology/virtual reality/Living-in							
	-virtual-worlds							
	5. https://mobidev.biz/blog/augmented-reality-development-							
	guide							
	5							

CO's	Course Outcomes
CLO1	Outline the basic terminologies, techniques and applications of VR and AR
CLO2	Describe different architectures and principles of VR and AR systems
CLO3	Use suitable hardware and software technologies for different varieties of virtual and augmented reality applications
CLO4	Analyze and explain the behavior of VR and AR technology relates to human perception and cognition
CLO5	Assess the importance of VR/AR content and interactions to implement for the real-world problem

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CLO1	3	1	1	2	2	2
CLO2	3	2	2	2	2	2
CLO3	3	2	2	3	3	3
CLO4	3	2	2	3	3	2
CLO5	3	2	3	3	3	3
Weightage of course contribute to each PSO	15	9	10	13	13	12

Title of the Course		Professional competency skill Professional competency for UGC NET/SLET									
Paper Nur	nber										
Category	SEC-3	Year	II	Credits	2	Cou	irse	23MIT4S1			
		Semester	IV	-		Code					
Instruction	nal Hours	Lecture	Tut	orial	Lab Prac	tice Total					
per week		4	0		-		4				
UNIT-I		Discrete Structures and Optimization: Mathematical Logic-Sets and									
			Relations-Graph Theory- Optimization- Counting, Mathematical								
		Induction, and Discrete Probability. Computer System									
		Architecture-Digital Logic Circuits and Components-Data									
		Representation-Basic Computer Organization and Design-Register									
		operations-Microprogrammed Control									
UNIT-II Programming Languages and Computer Graphics-I											
								Object-Oriented			
		Programming-2-D Geometrical Transforms and Viewing 3-D									
		Object Representation, Geometric Transformations, and Viewing.									
		Database Management Systems: Database System Concepts and									
		Architecture-SQL-Data Warehousing and Data Mining-									
************		Normalization for Relational Databases-NoSQL									
UNIT-III		System Software and Operating System: System Software-Basics of									
		Operating Systems-Threads, CPU Scheduling- Process Management-Storage Management. Software Engineering:									
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		Software Process Models-Software Design-Estimation and Scheduling of Software Projects Software Configuration									
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		Management-Software Quality Data Structures and Algorithms : Performance Analysis of Algorithms and Recurrences-Data									
				Algorith	_			neory-Advanced			
		Algorithms	-	Mgoriti	ins compre	ZAILY	11	neory maraneca			
UNIT-I	Ī V			utation and	Compilers	: The	orv o	of Computation-			
		Theory of Computation and Compilers: Theory of Computation- Context-Free Language-Unsolvable Problems and Computational									
		Complexity-Regular Language Models-Code Generation and Code									
			Optimization - Data Communication and Computer Networks-Data								
		Communication-World Wide Web (WWW)-Functions of OSI and									
				obile Techno	`						
UNIT-	V	Artificial Intelligence (AI)-Artificial Neural Networks (ANN)-									
		Genetic Algorithms (GA) Natural Language Processing-Knowledge									
			_	ulti-Agent S	_			-			